

The 4th Saturday Morning of Theoretical Physics, 10 May 2014



*Plasmas: The Normal Form of Matter
and the Key to Unlimited Energy*

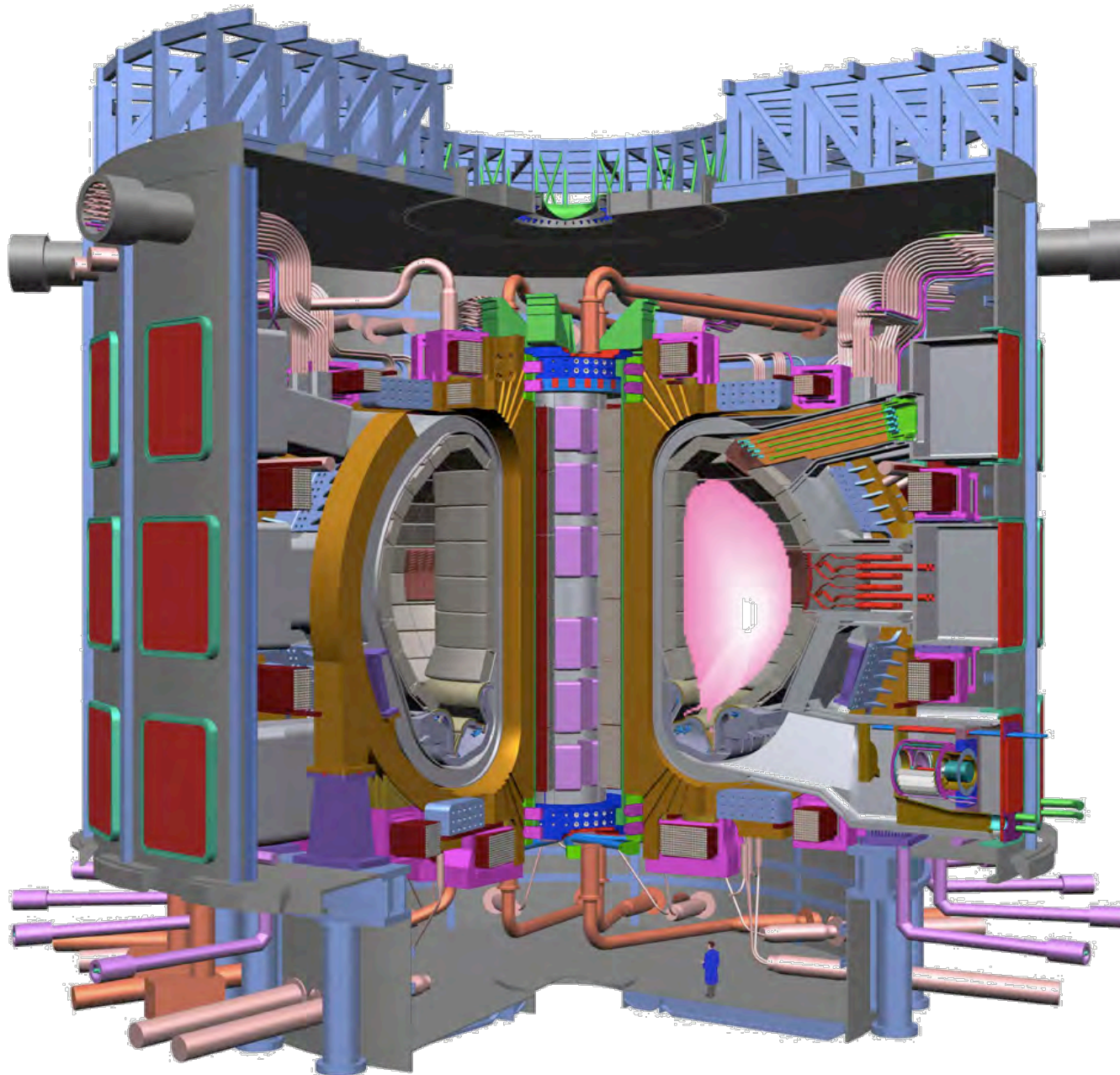
Lecture 2. TURBULENCE:
PLASMA UNLEASHED

Alexander Schekochihin

(The Rudolf Peierls Centre for Theoretical Physics
& Merton College)

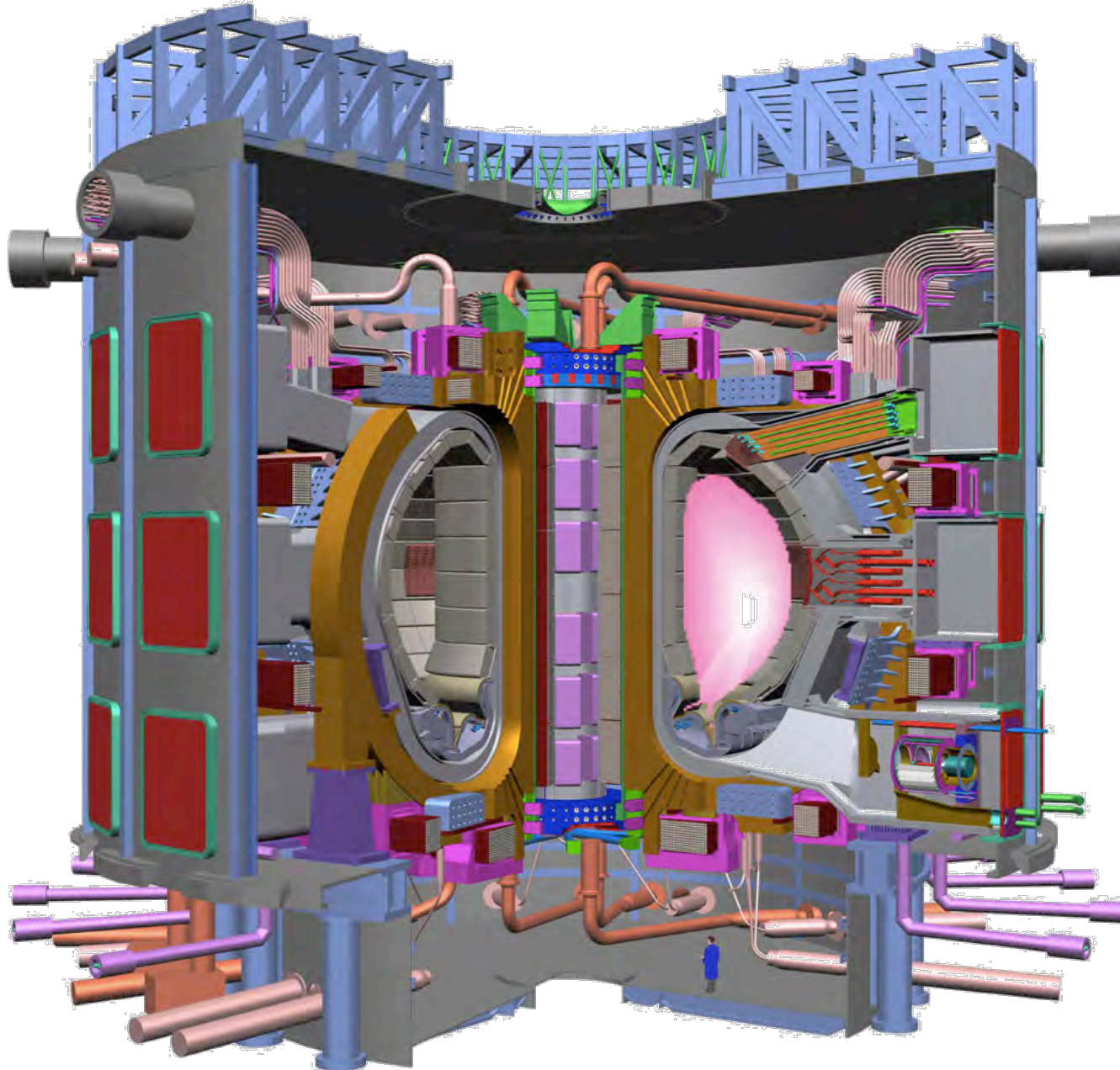
Thanks to the plasma group at Oxford/Culham: J. Ball, M. Barnes, G. Colyer,
J. Connor FRS, S. Cowley FRS, P. Dellar, W. Dorland, A. Field, M. Fox, J.
Hastie, E. Highcock, J. Hillesheim, A. Mallet, S. Melville, J. Parker, F. Parra, C.
Roach, B. Taylor FRS, F. van Wyk

The Machine



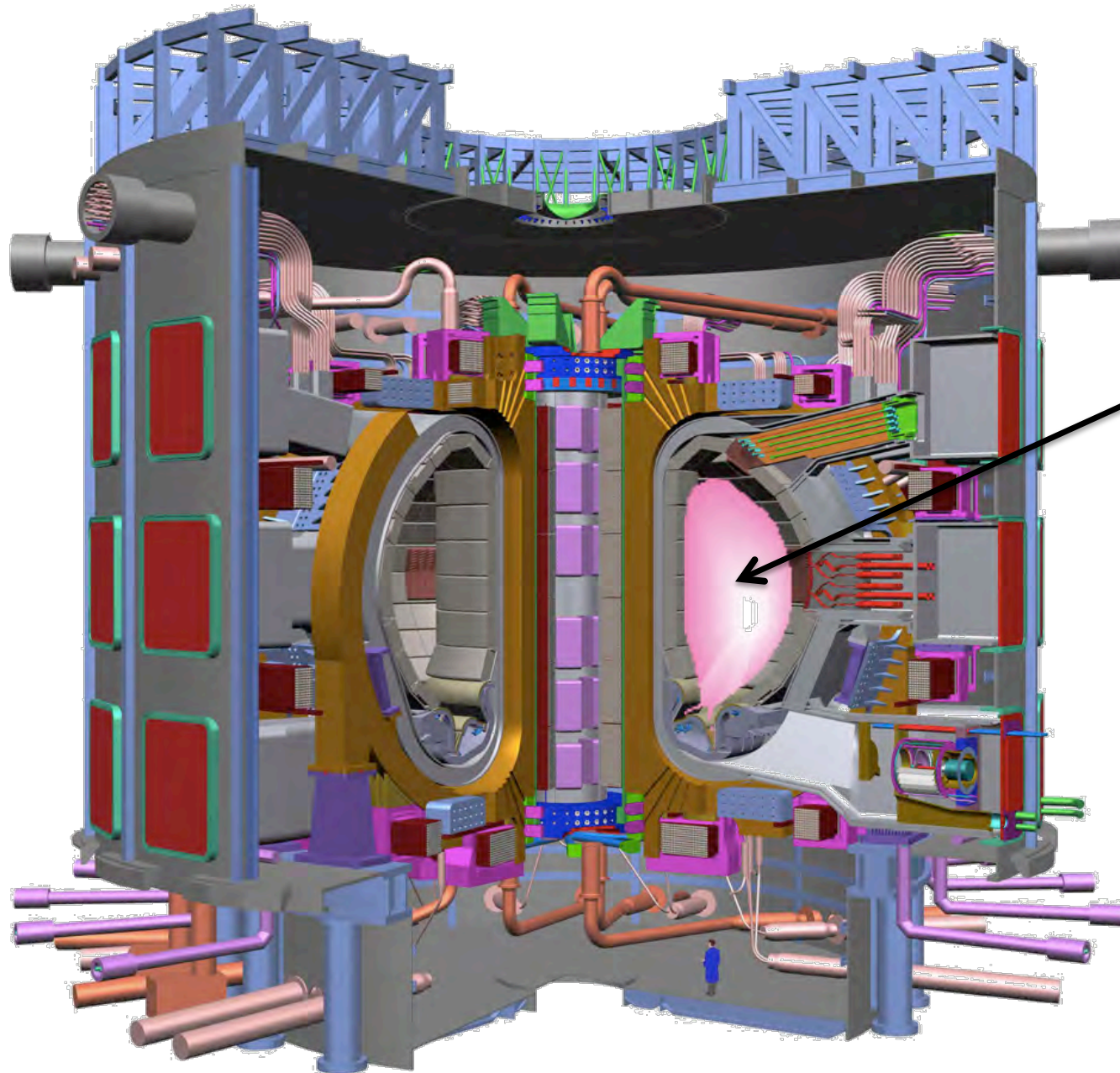
[Image: ITER]

Find Theoretical Physics Here!



[Image: ITER]

Find Theoretical Physics Here!



The Beast

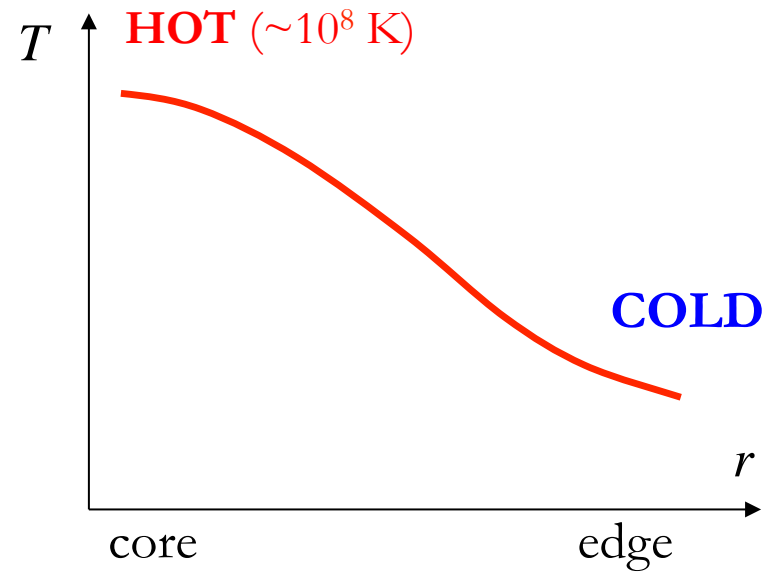
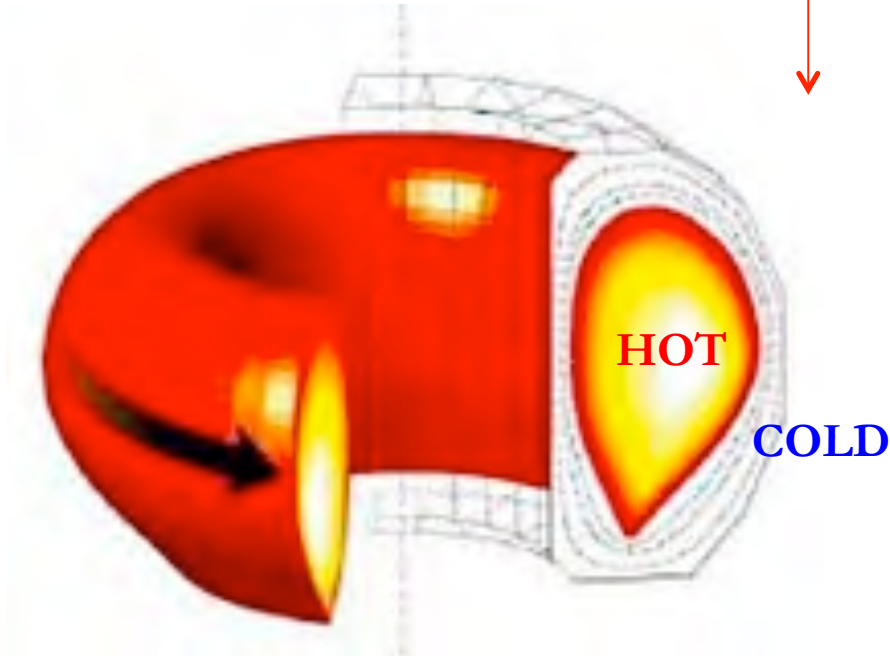
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Find Theoretical Physics Here!



Find Theoretical Physics Here!

How hot does it get?
(How hot can we make it?)



Undergraduate Physics: Heat Transport

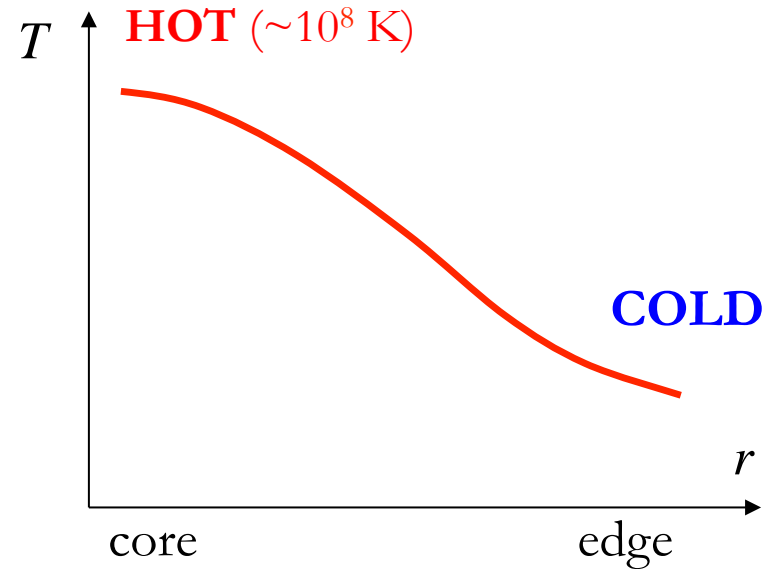
How hot does it get?
(How hot can we make it?)

2nd-year UG physics: heat equation

$$\frac{\partial T}{\partial t} = D \Delta T + S$$

↑
heat
diffusivity

↑
sources – sinks
(heating – cooling)

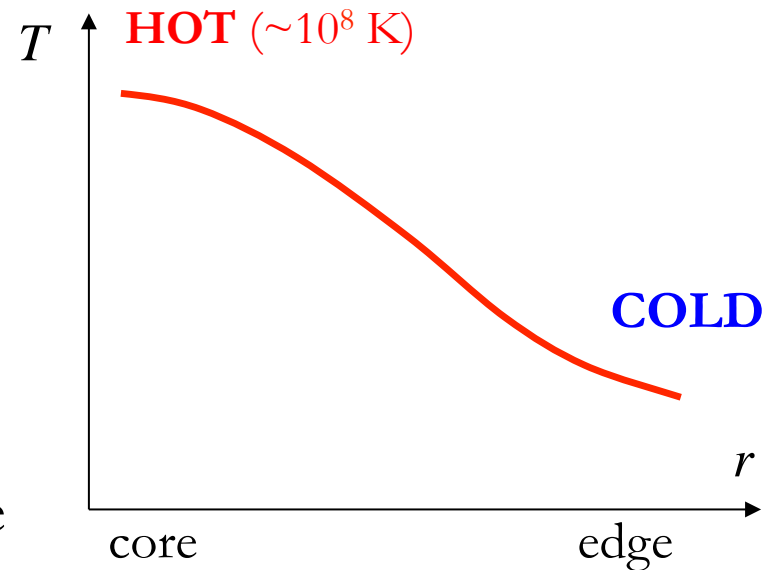


Undergraduate Physics: Heat Transport

How hot does it get?
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$$\boxed{D\Delta T + S = 0} \text{ in steady state}$$



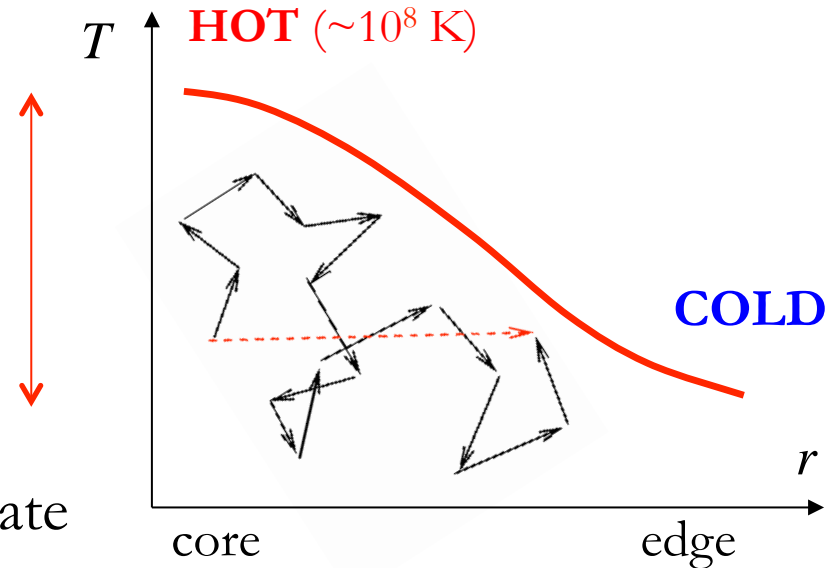
Now solve this in a torus, knowing S and boundary conditions,
get temperature profile $T(r)$, hand solution over to engineers,
move on to thinking of dark matter, quantum entanglement, the brief history of time, etc...

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Before we do that, what's D ? It's a diffusion coefficient:

$$D \sim \frac{\langle \Delta x^2 \rangle}{\Delta t} \sim \langle v^2 \rangle \Delta t \sim c_s \lambda_{\text{mfp}}$$

↑
↑

speed of sound
mean free path

$v \sim c_s \sim (p/\rho)^{1/2}$
between collisions

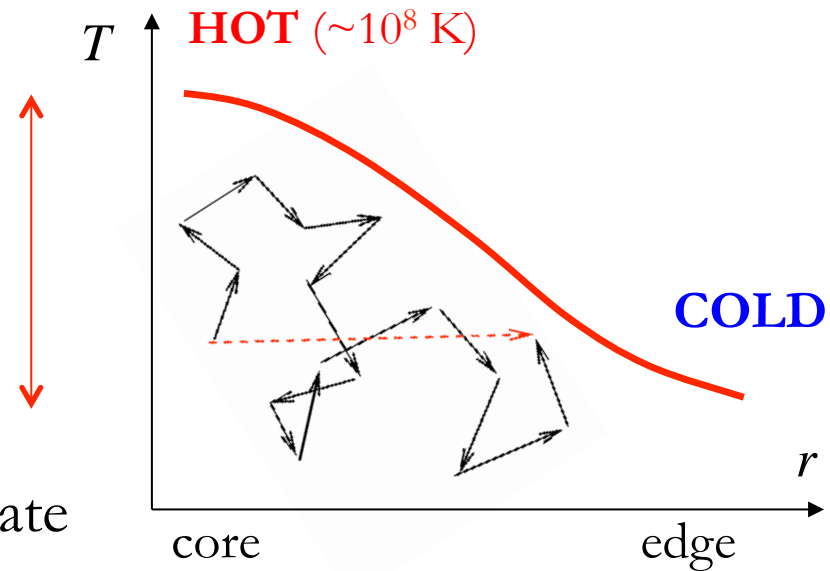
standard UG estimate

Undergraduate Physics: Heat Transport

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Before we do that, what's D ? It's a diffusion coefficient:

$$D \sim \frac{\langle \Delta x^2 \rangle}{\Delta t} \sim \frac{\rho_i^2}{\tau_c} \text{ in a magnetised plasma}$$

time between collisions
 $\tau_c \sim \lambda_{\text{mfp}}/c_s$

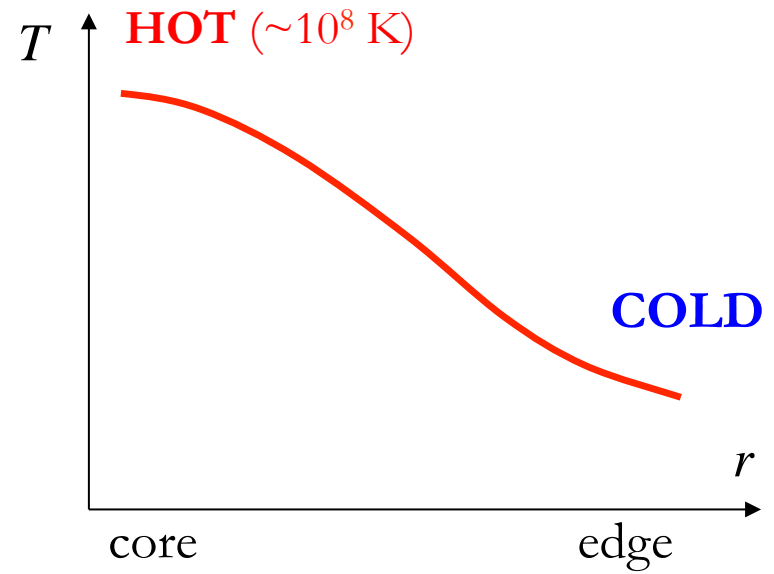
Larmor radius of the ions

$$\rho_i \sim c_s/\Omega_i$$

$$\Omega_i = eB/m_i c$$

**TOO SMALL
TO EXPLAIN
OBSERVED
TRANSPORT!**

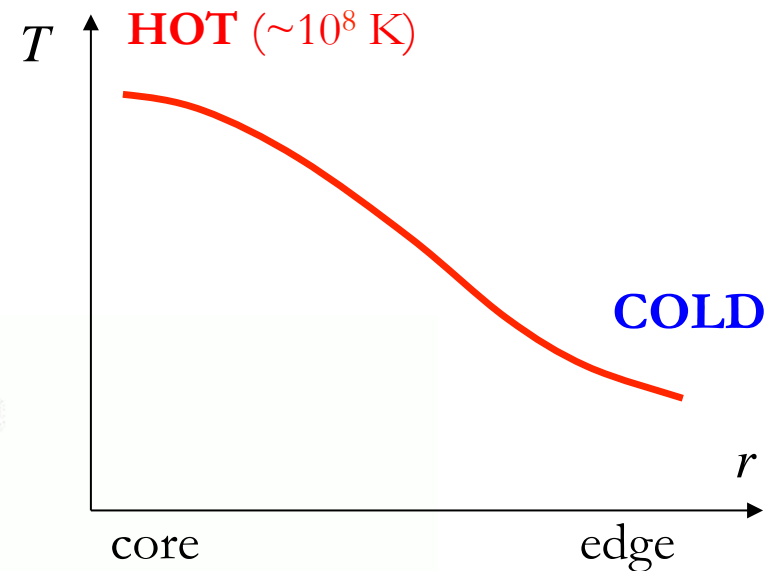
Look Closer...



Look Closer...

Plasma in a tokamak is **turbulent**
(nature dislikes gradients – lack of
equilibrium! – and contrives to
drive the system unstable)

DIID-D Shot 121717



GYRO Simulation

Cray X1E, 256 MSPs

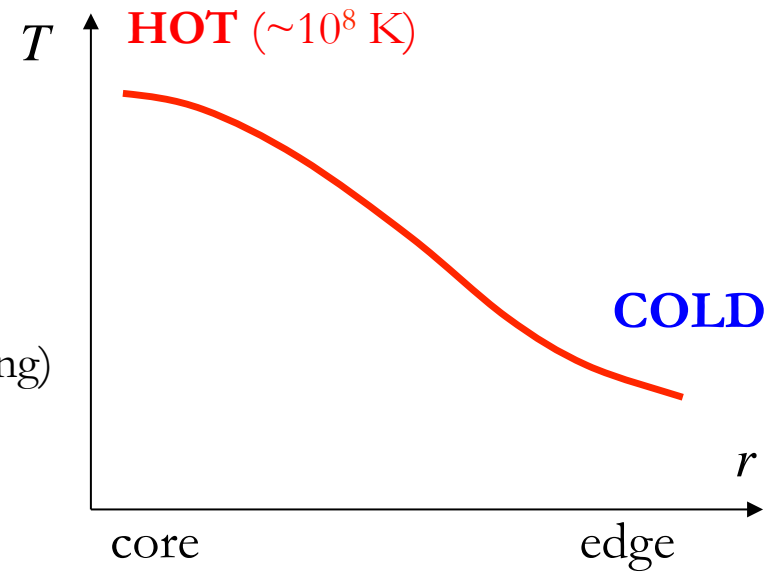
Gyrokinetic simulation
of the DIID tokamak
[R. Waltz & J. Candy,
GA, San Diego]

Heat Diffusion + Turbulence

Heat equation in a moving medium:

$$\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T = D \Delta T + S$$

velocity of plasma motions (chaotic!) heat diffusivity sources – sinks (heating – cooling)



Heat Diffusion + Turbulence

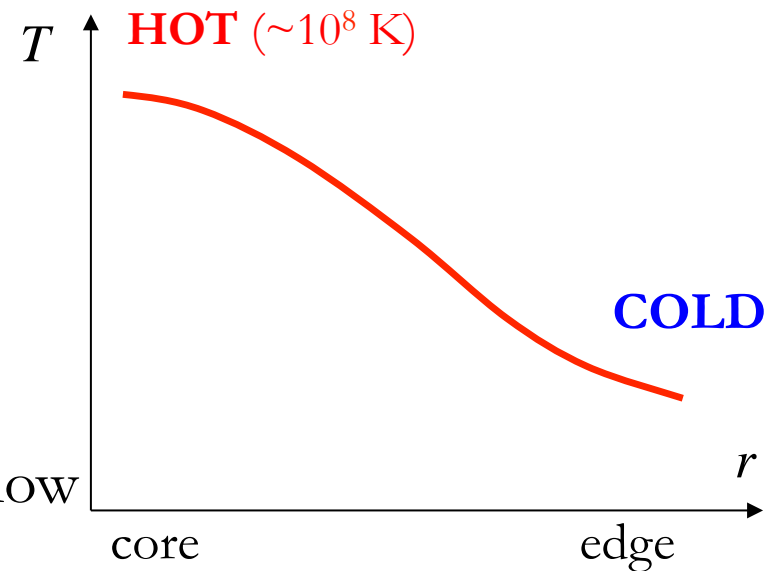
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Mean profile: $\bar{T}(r) = \langle T \rangle$

$$T = \bar{T} + \delta T, \delta T \ll \bar{T},$$

fluctuations are fast, mean quantities slow



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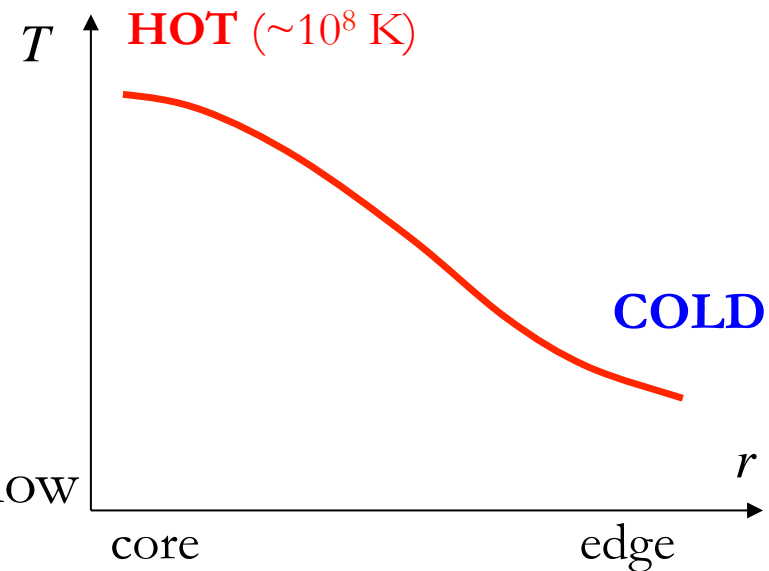
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Then, assuming $\nabla \cdot \mathbf{u} = 0$,

$$\frac{\partial \bar{T}}{\partial t} + \nabla \cdot \langle \mathbf{u}T \rangle = D\Delta \bar{T} + S$$

We need to know about fluctuations because

$$\langle \mathbf{u}T \rangle = \langle \mathbf{u} \rangle \bar{T} + \langle \mathbf{u} \delta T \rangle = \langle \mathbf{u} \delta T \rangle, \text{ assuming for now } \langle \mathbf{u} \rangle = 0$$



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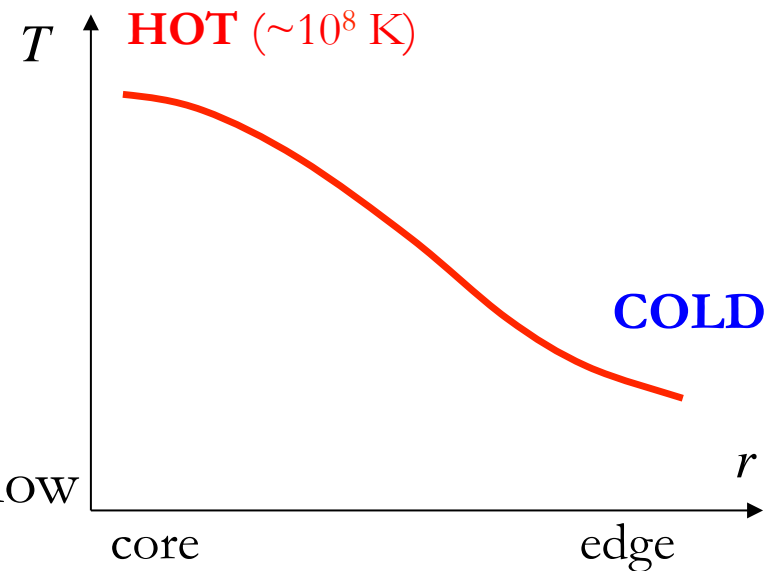
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$\approx \bar{T}(t)$ $\approx \bar{T}(t)$ $\approx S(t)$



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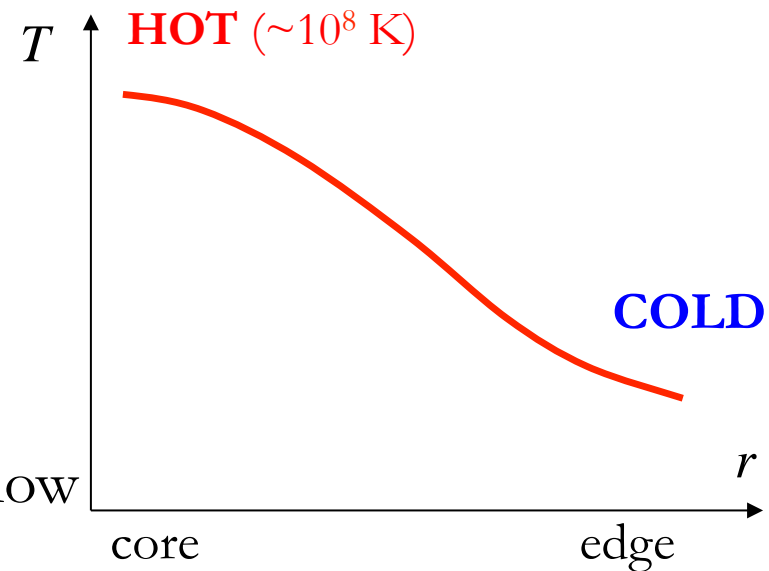
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$\approx \bar{T}(t) \qquad \qquad \approx \bar{T}(t) \qquad \approx S(t)$

$$\langle \mathbf{u}(t)T(t) \rangle \approx - \left[\int_0^t dt' \langle \mathbf{u}(t)\mathbf{u}(t') \rangle \right] \cdot \nabla \bar{T}(t) \quad \text{“turbulent heat flux”}$$



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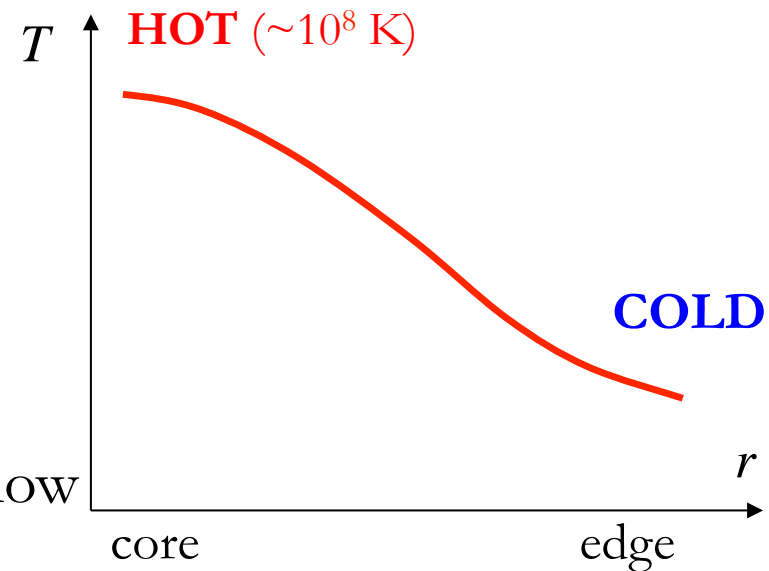
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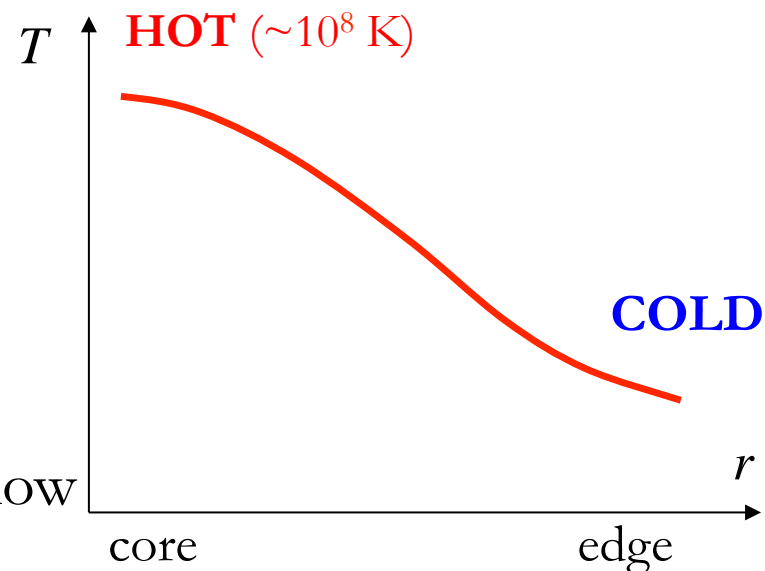
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$$= \frac{1}{r} \frac{\partial}{\partial r} r \left[D^{(\text{turb})} + D \right] \frac{\partial \bar{T}}{\partial r} + S$$

“turbulent diffusion” $D^{(\text{turb})} = \int_0^t dt' \langle u_r(t)u_r(t') \rangle$

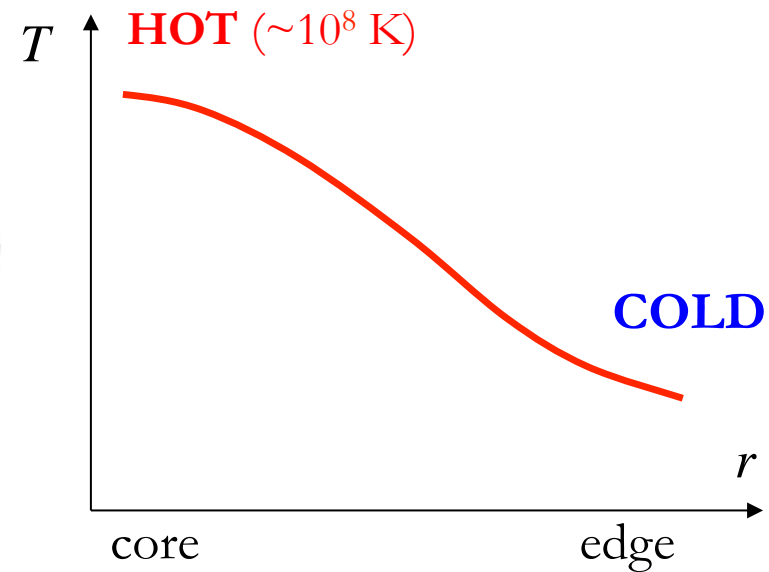


Turbulent Transport

So the “effective mean field theory”
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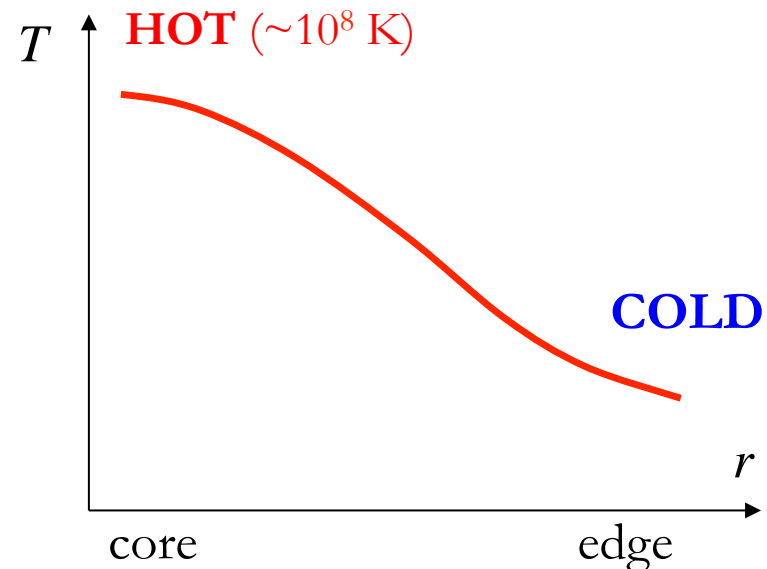


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These ideas are universal: e.g., if you are a (plasma) astrophysicist, you know that the largest plasma objects are clusters of galaxies (containing mostly dark matter and hot, diffuse plasma, not galaxies):



(Abell 262
in optical,

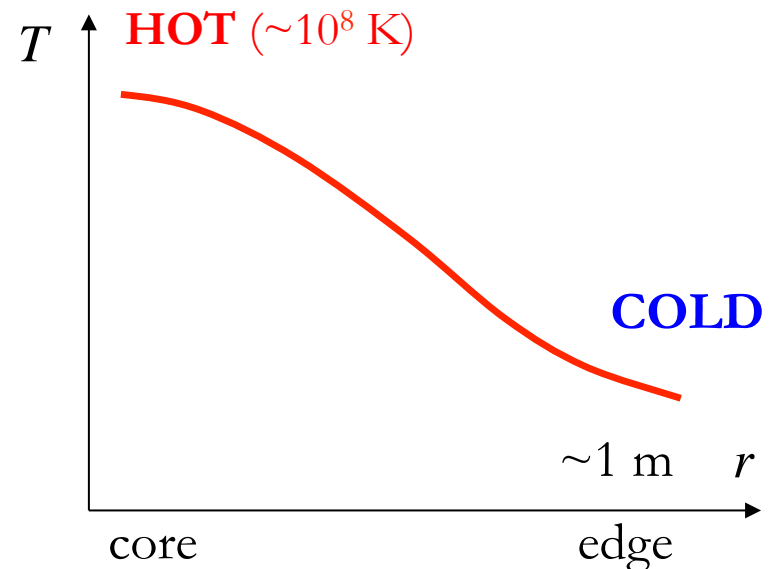
<http://www.atlasoftheuniverse.com/superc/perpsc.html>)

Turbulent Transport

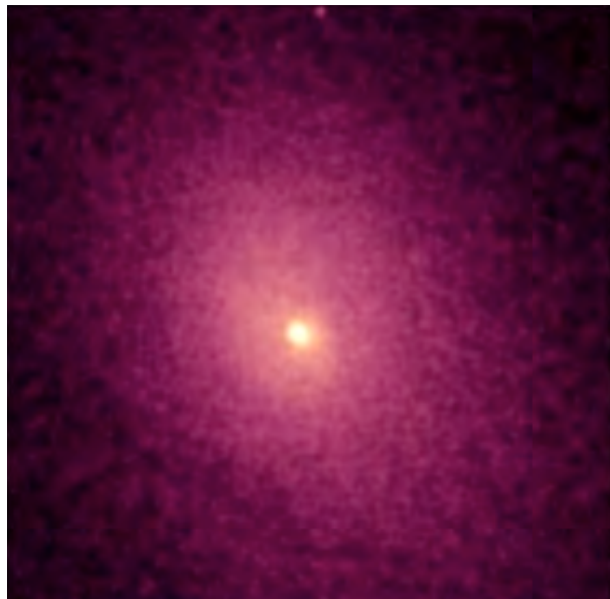
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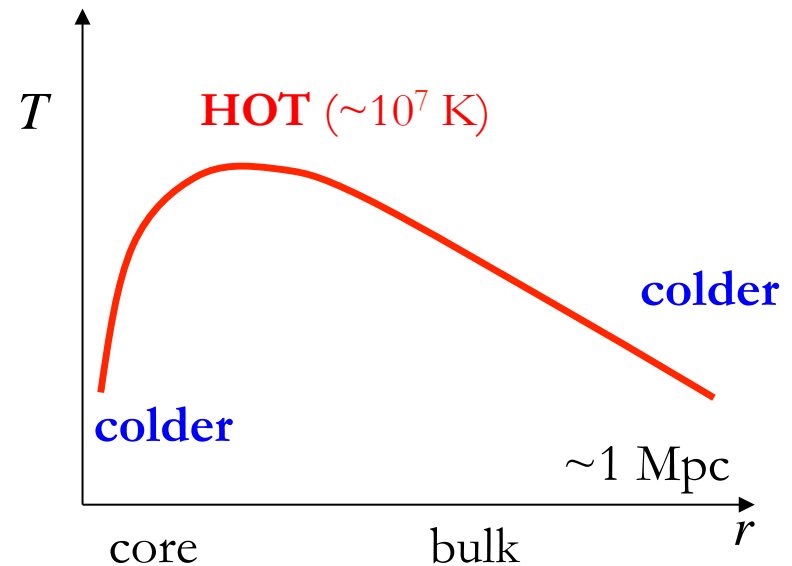
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(Abell 2019
in X-ray,
Image: Chandra)

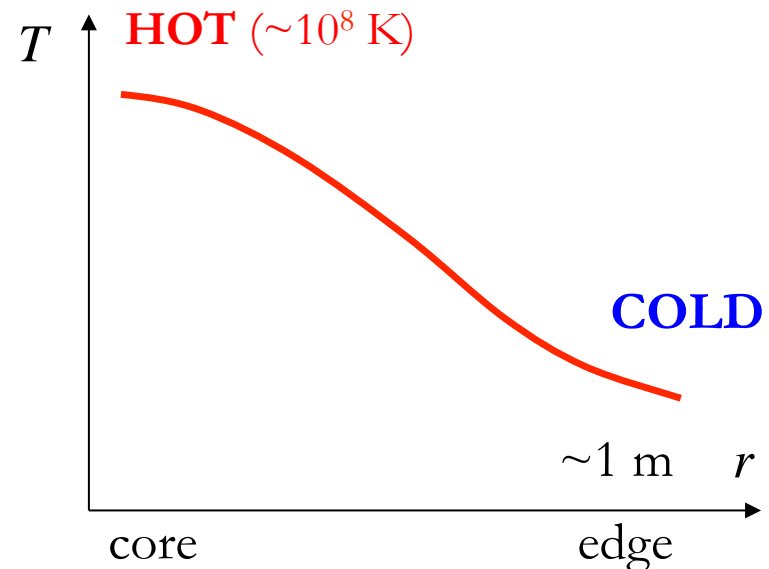


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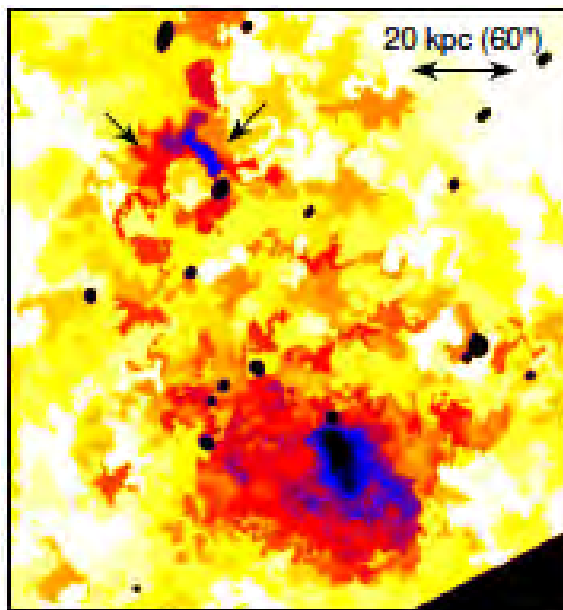
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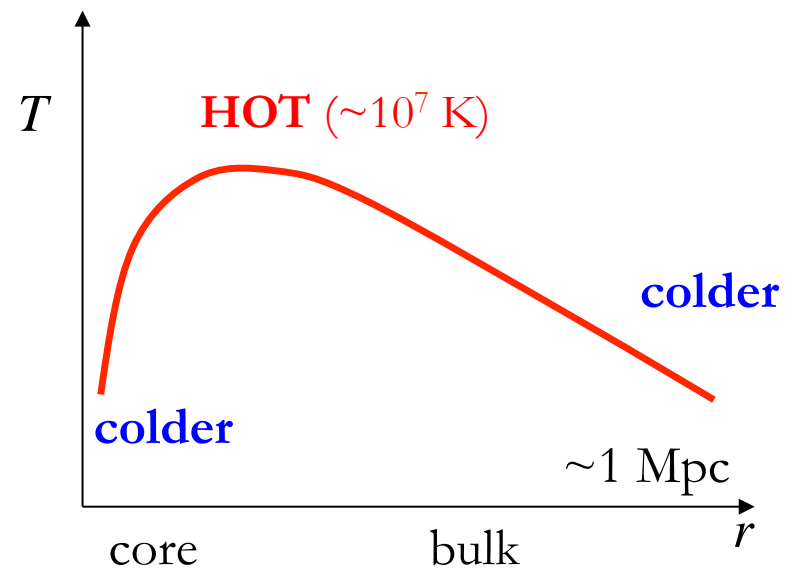
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(temperature fluctuation map of Abell 262, J. Sanders et al. 2009)

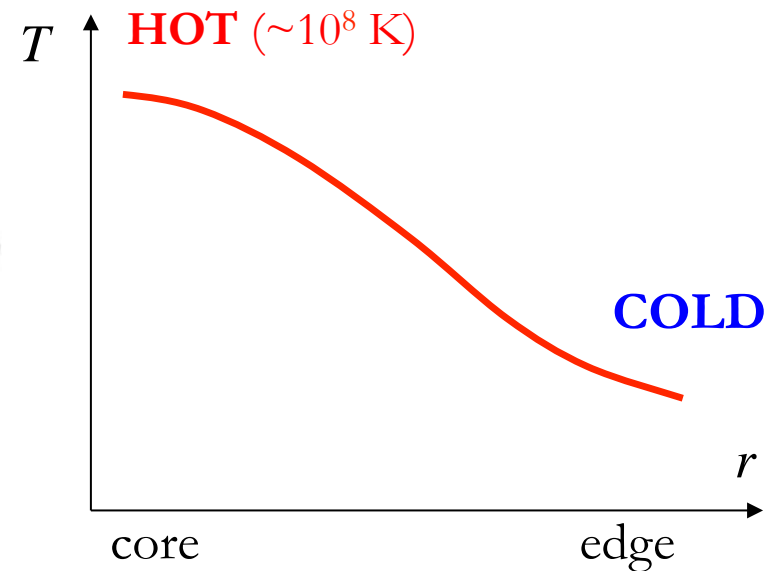


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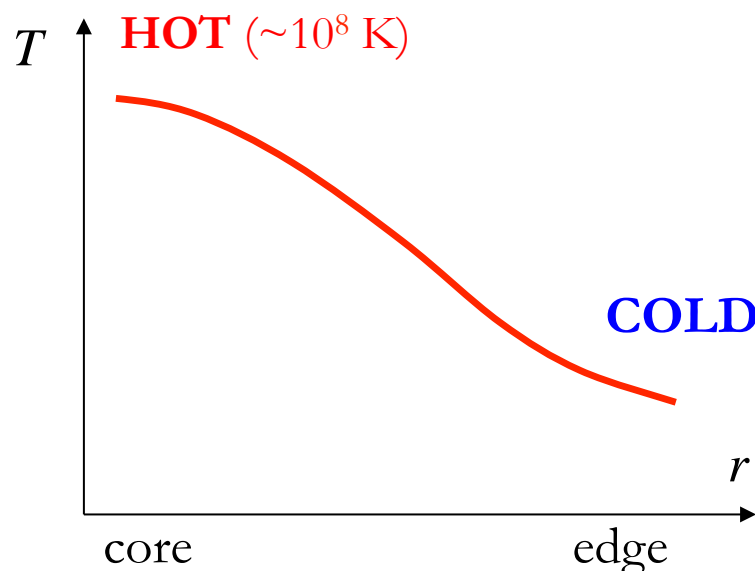
Turbulent transport is much faster than collisional: nature is impatient and will not wait for slow collisions to relax the system to equilibrium!

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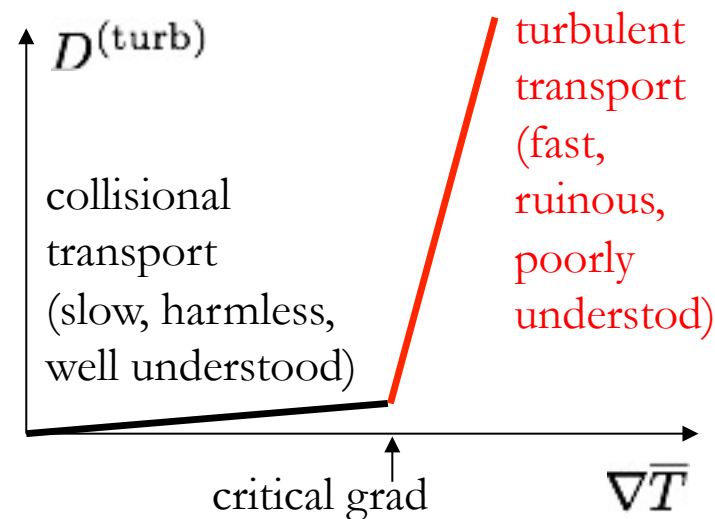
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Turbulent transport is much faster than collisional: nature is impatient and will not wait for slow collisions to relax the system to equilibrium!

We want to be able to predict $D^{(\text{turb})}$ as a function of everything:

local equilibrium quantities (e.g., $\nabla \bar{T}$),
configuration of the magnetic cage,
energy and momentum inputs...

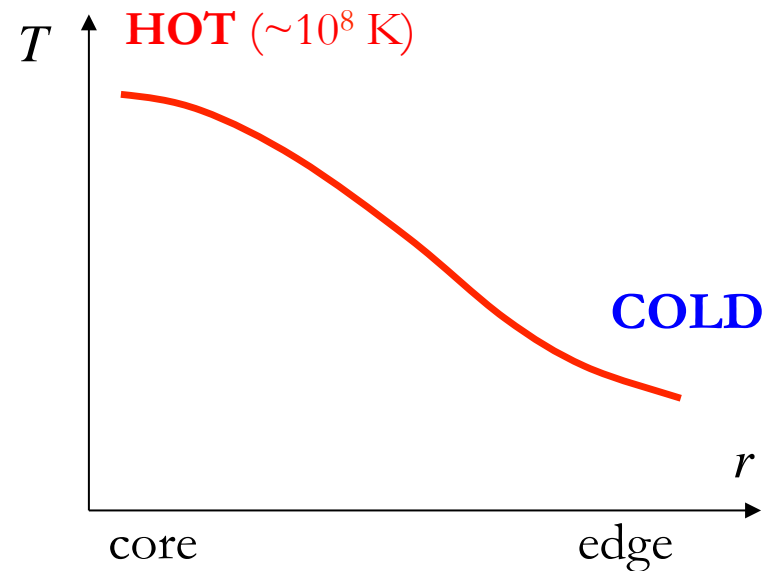


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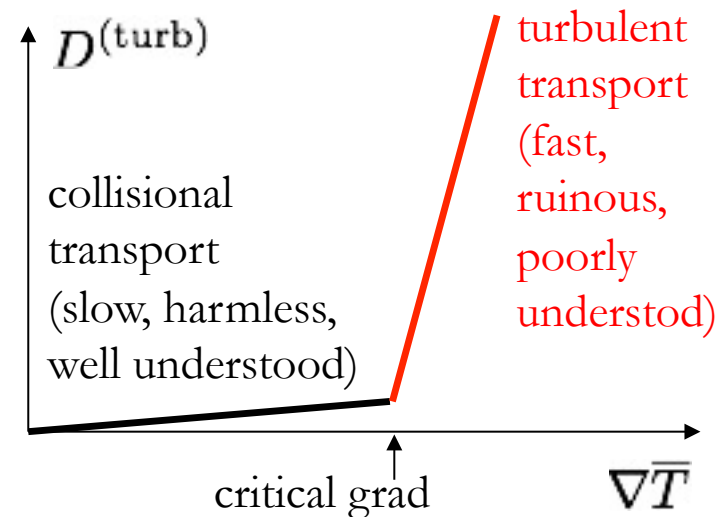


Turbulent transport is much faster than collisional: nature is impatient and will not wait for slow collisions to relax the system to equilibrium!

So turbulence is the enemy.

In order to kill it, we must understand it

(also because it's a challenge and we must meet it to keep our self-respect as a species)

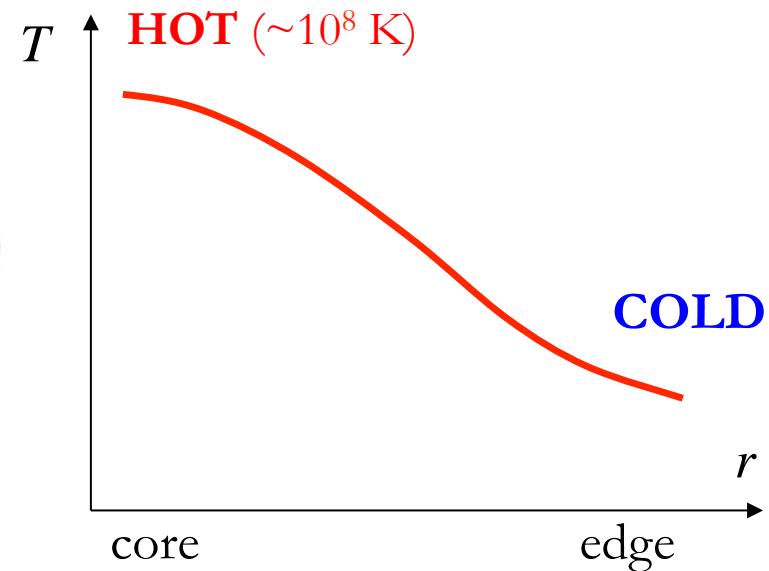


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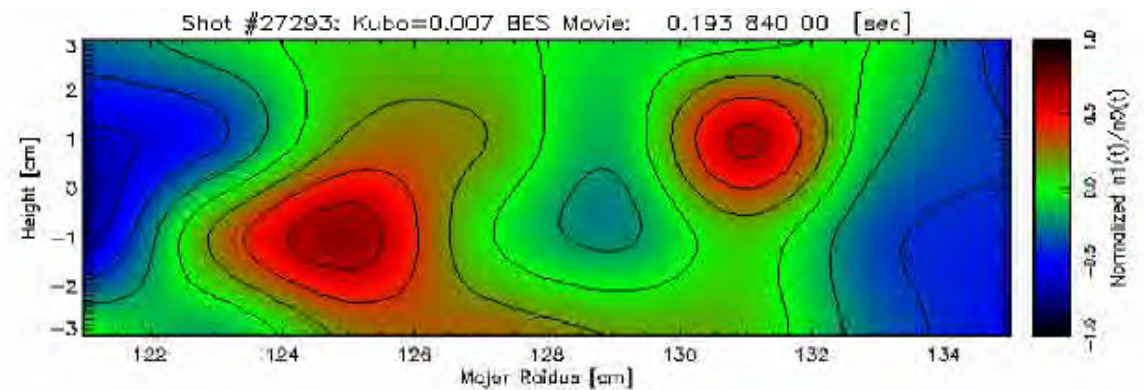


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BES image of density fluctuations in MAST
[Movie: Y.-c. Ghim, Oxford]

Turbulent Transport

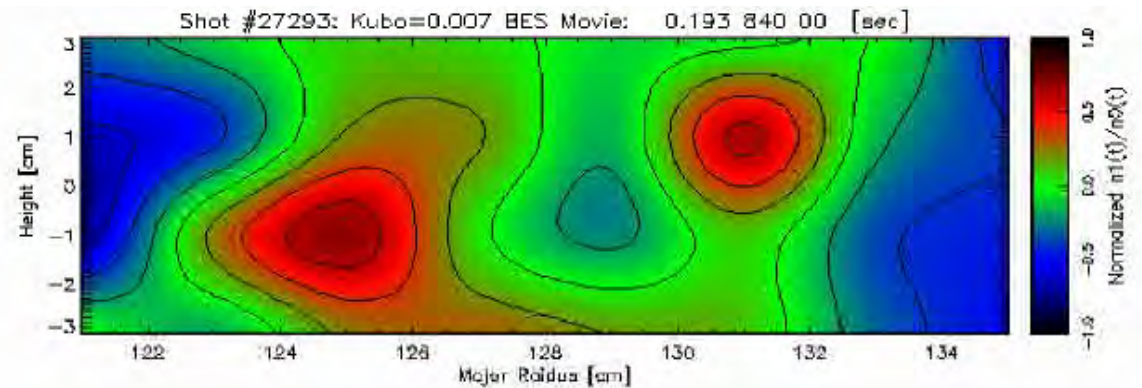
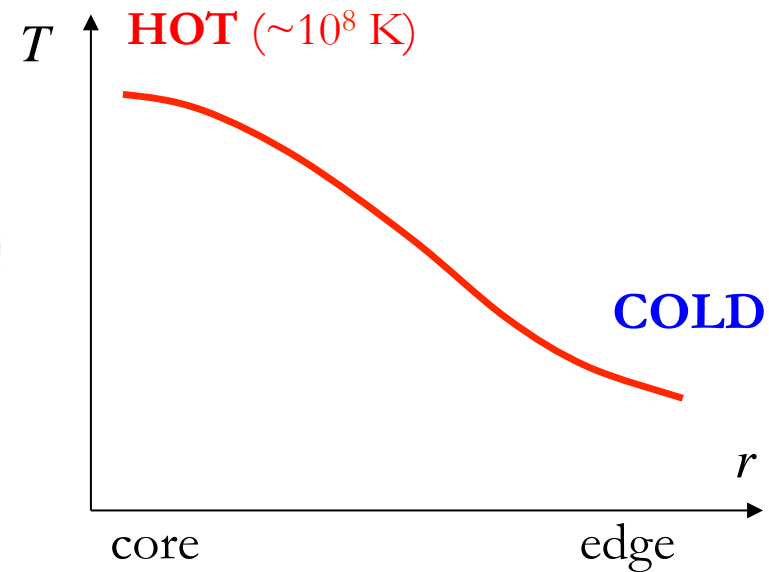
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$$D^{(\text{turb})} = \int_0^t dt' \langle u_r(t) u_r(t') \rangle \gg D$$

$$D^{(\text{turb})} \sim u^2 \tau_{\text{corr}}$$

$\tau_{\text{corr}} \sim \frac{\ell}{u}$
 ↑
 eddy turnover time
 ℓ ← eddy size
 u ← eddy turnover velocity



BES image of density fluctuations in MAST
 [Movie: Y.-c. Ghim, Oxford]

Turbulent Transport

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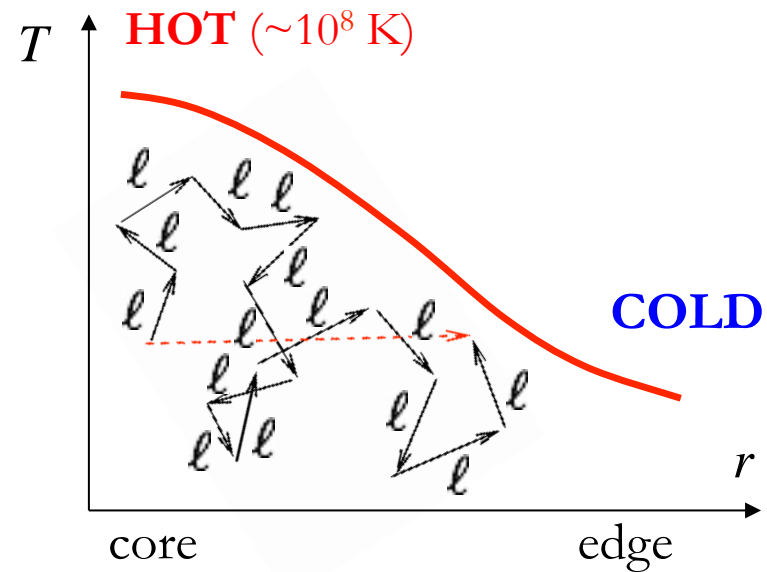
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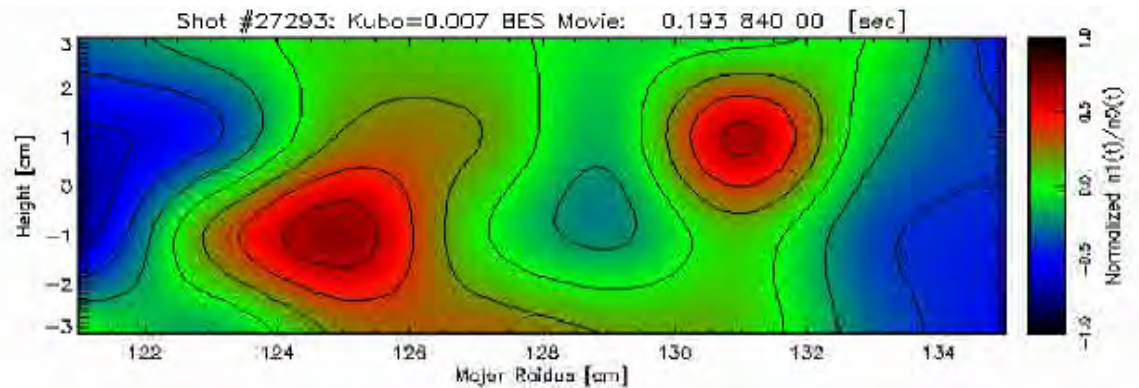
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ℓ ← eddy size
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↑
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random walk again, but now particles carrying energy hop from eddy to eddy



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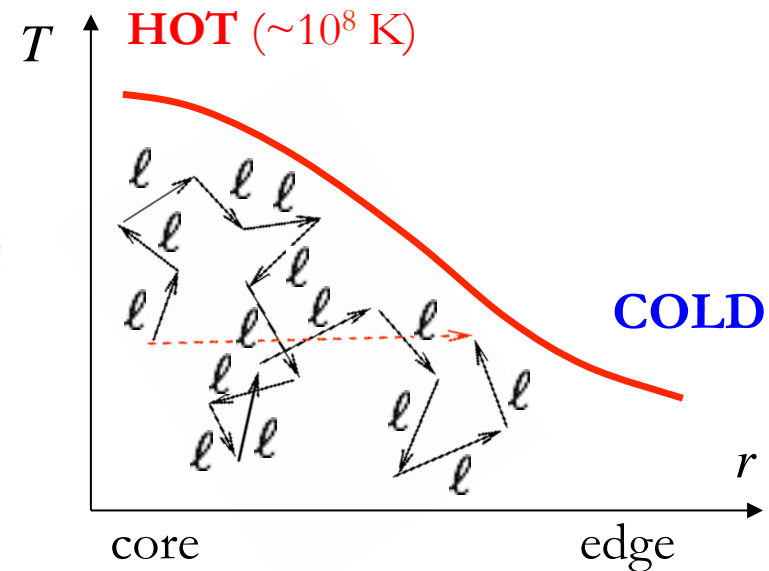
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← eddy size

← eddy turnover velocity

↑
eddy
turnover
time



random walk again, but now particles carrying energy hop from eddy to eddy

I have started drawing on some notions to do with the nature of turbulence. **In the rest of this lecture, I will attempt a very basic and non-rigorous introduction to turbulence...**

La turbolenza (how it all started)



Leonardo da Vinci
(1452-1519)

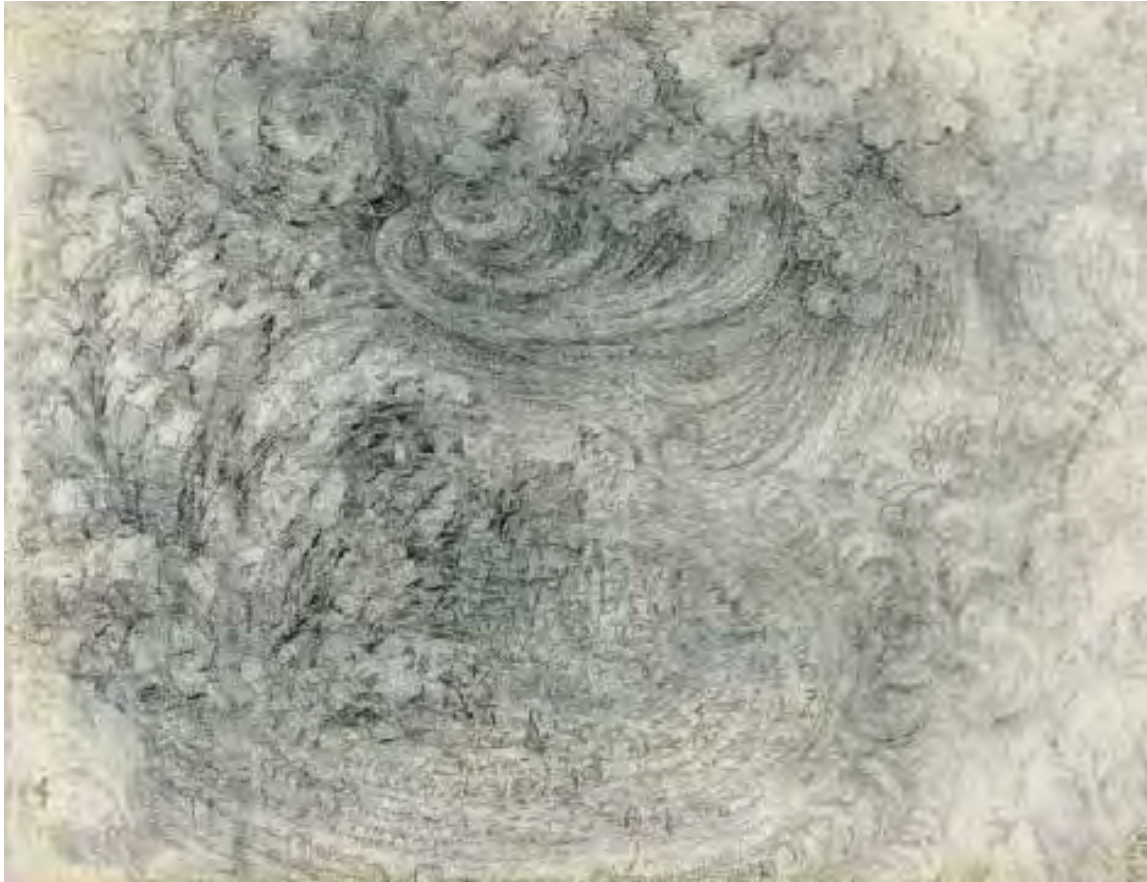
La turbolenza (how it all started)



“Observe the motion of the surface of the water, which resembles that of hair, which has two motions, of which one is caused by the weight of the hair, the other by the direction of the curls; thus the water has eddying motions, one part of which is due to the principal current, the other to random and reverse motion.”

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So, the basic idea is that a mean, laminar flow breaks up into disordered eddy-like motions



A Universal Phenomenon...

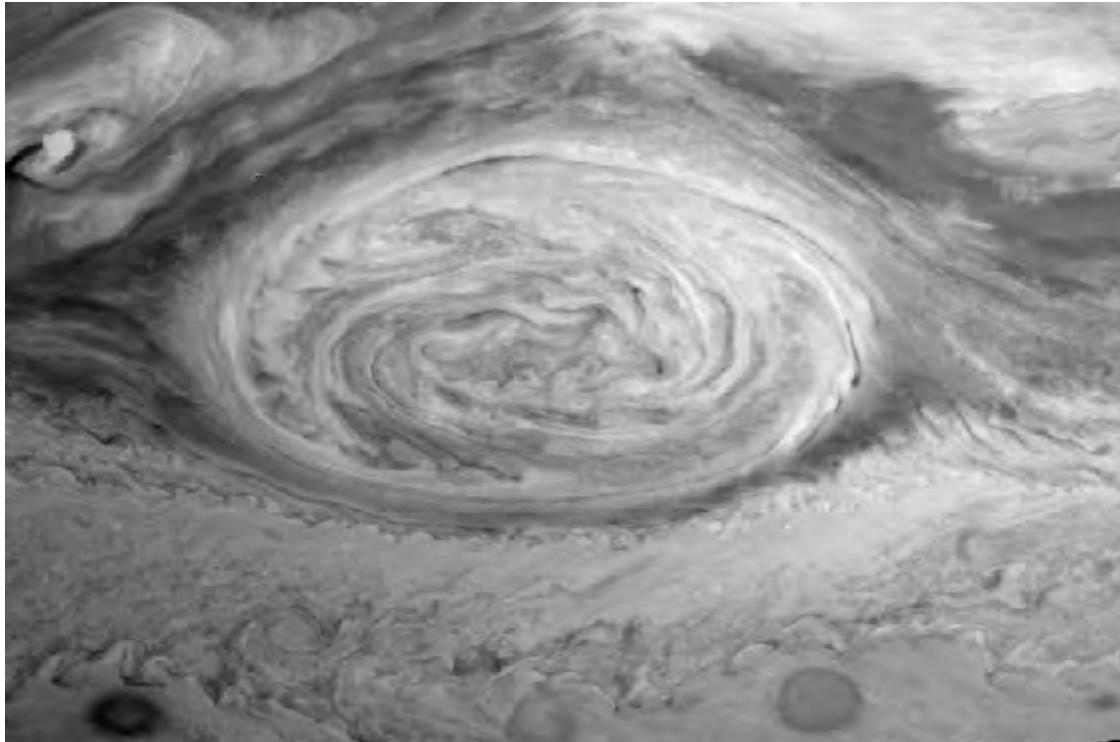


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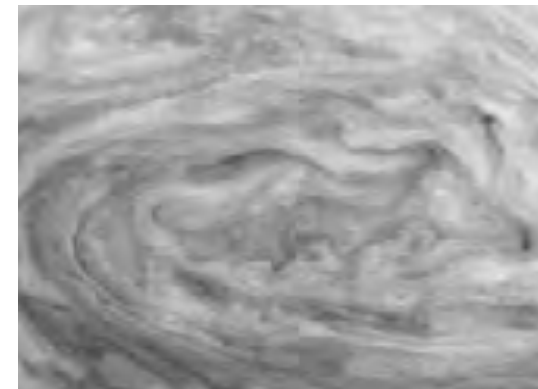


Turbulence in the wake of
Virgin Atlantic Airbus A340 descending to LHR
[Image: Greg Bajor on flickr, 2011]

A Universal Phenomenon...



So, the basic idea is that a mean, laminar flow breaks up into disordered eddy-like motions



The Great Red Spot of Jupiter

[Image: Galileo, near-infrared (756 nm),
26 June 1996]

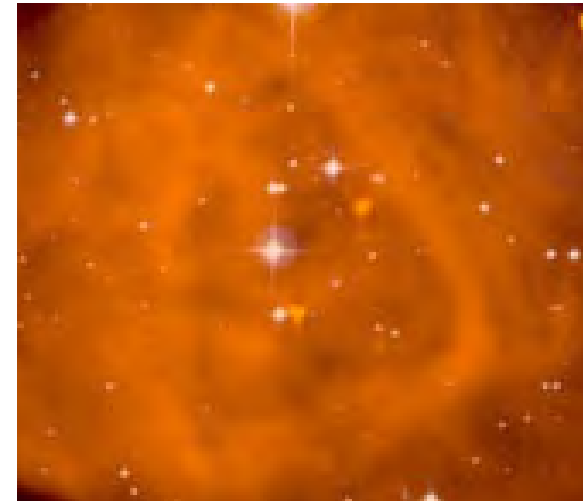
A Universal Phenomenon...



Radio Lobes of Fornax A (10^6 light years across)

[Image: Ed Fomalont (NRAO) et al.,
VLA, NRAO, AUI, NSF]

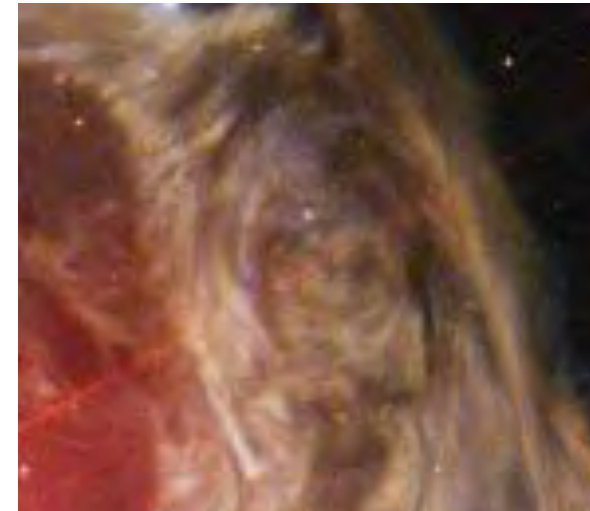
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V838 Monocerotis, 20 000 light years away
[Image: Hubble, February 2004]

A Universal Phenomenon...

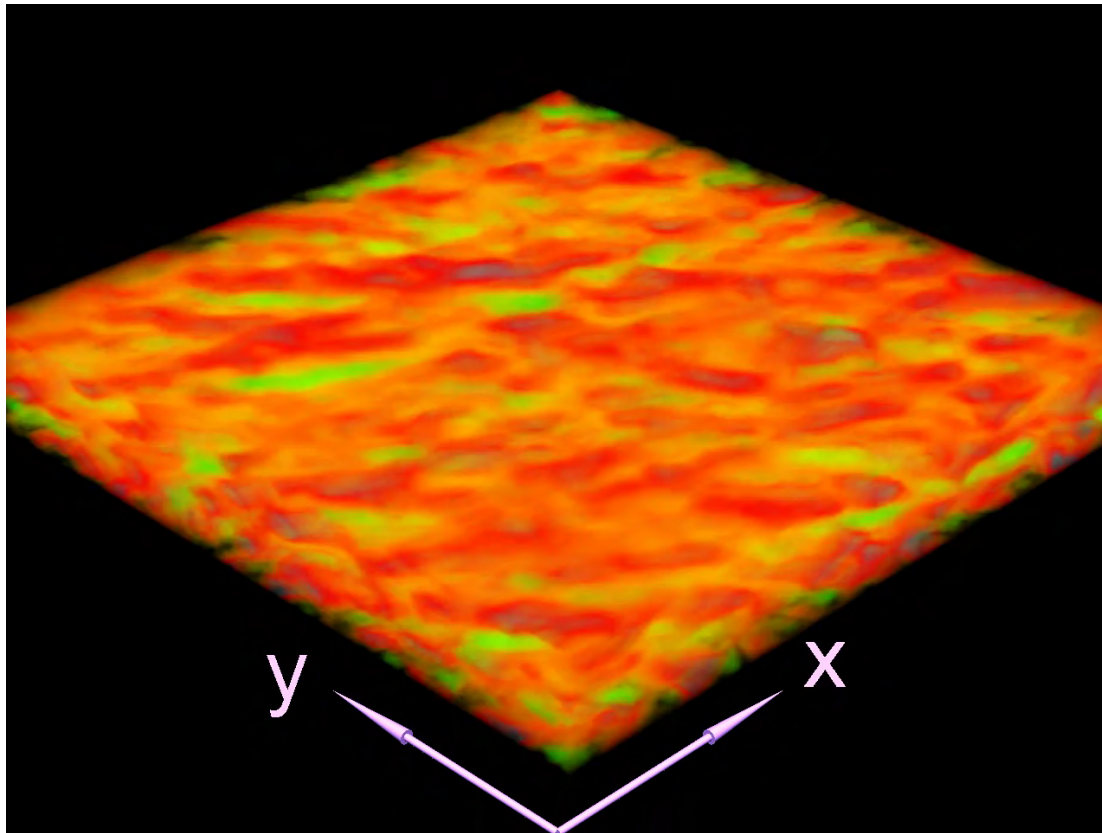


V. Van Gogh, *The Starry Night*, June 1889
(MoMA, NY)

So, the basic idea is that a mean, laminar flow breaks up into disordered eddy-like motions



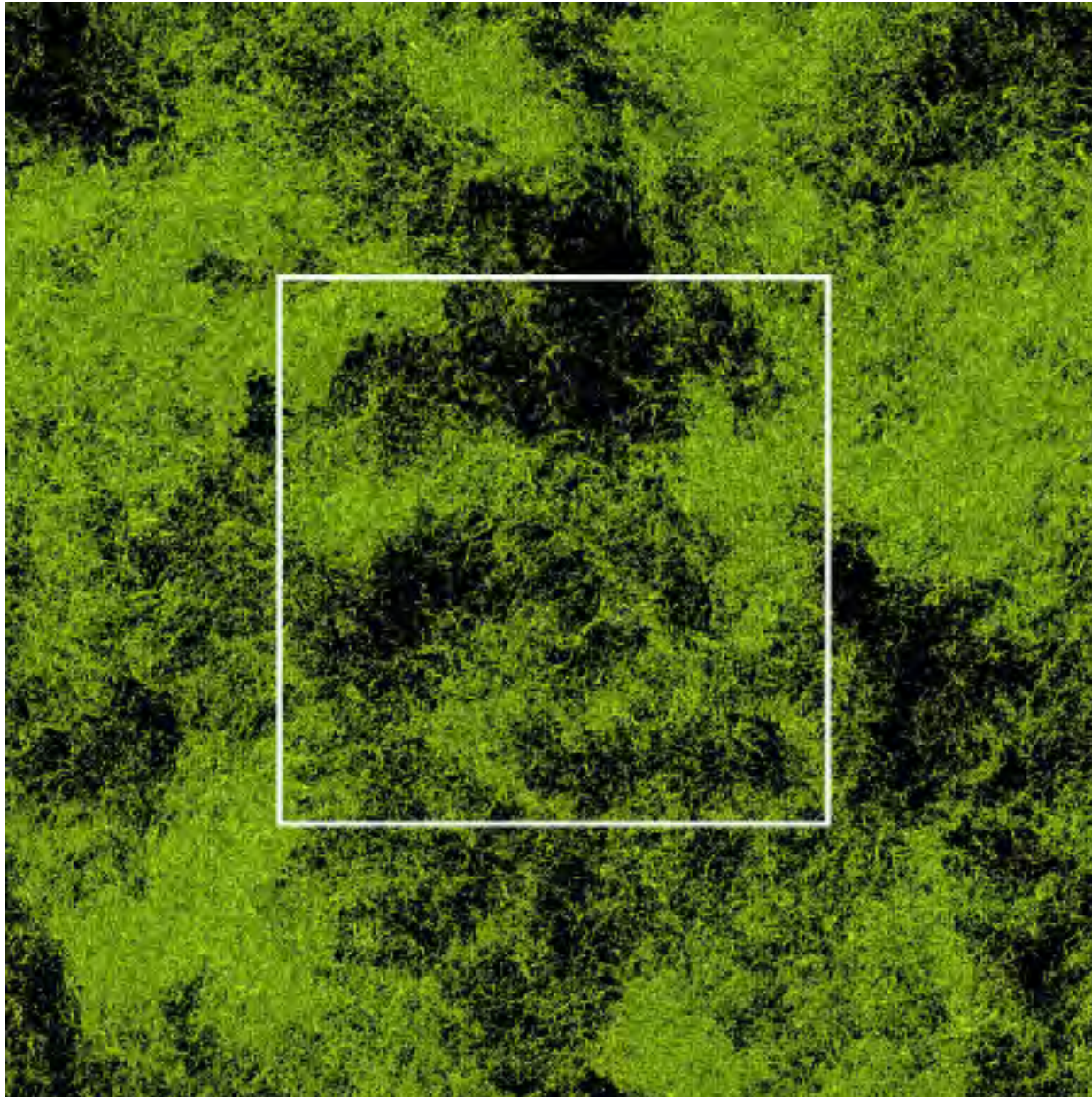
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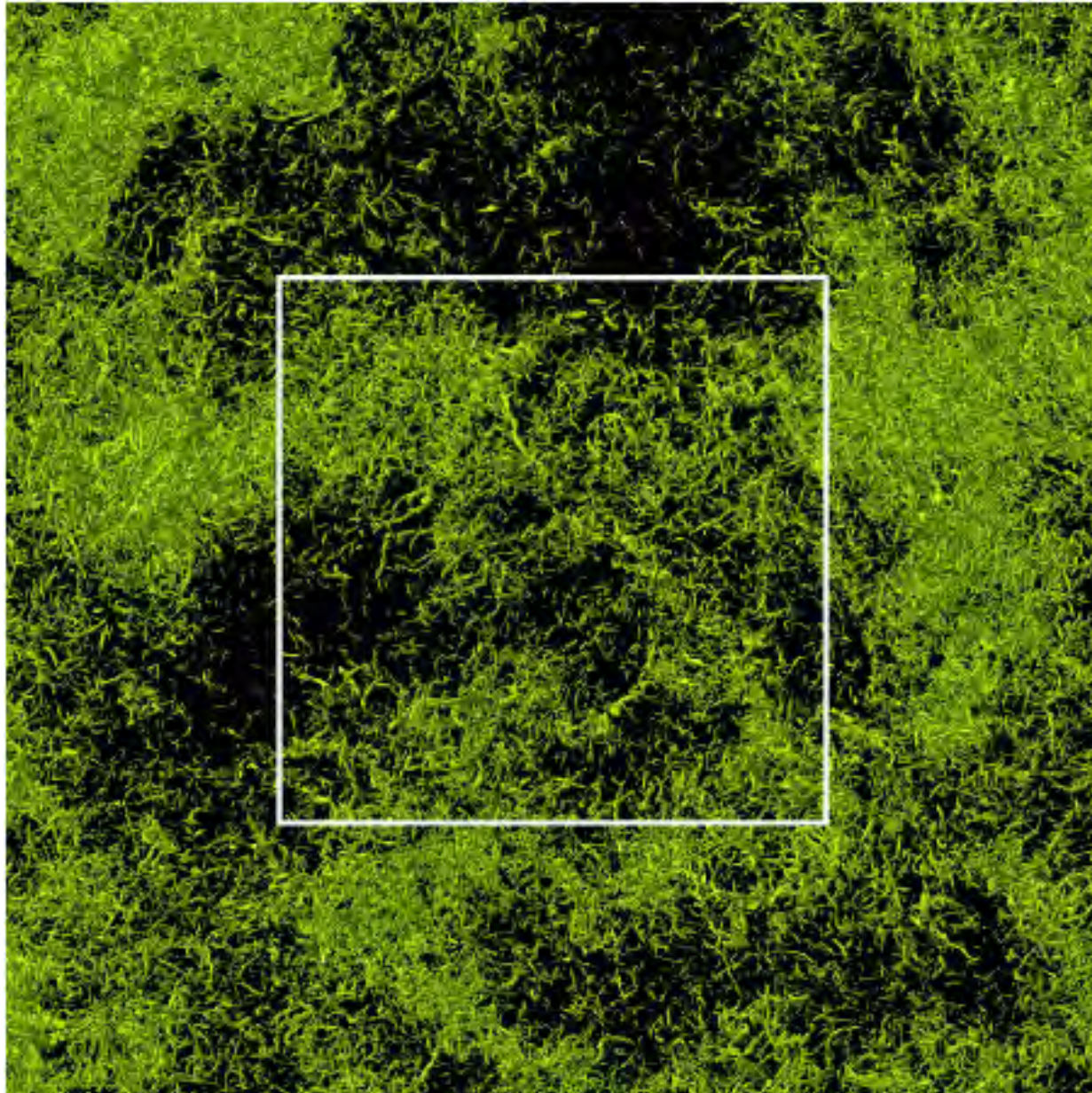
Gyrokinetic simulation of a tokamak
[E. Highcock, Oxford]

What the Structure of These Fluctuations?



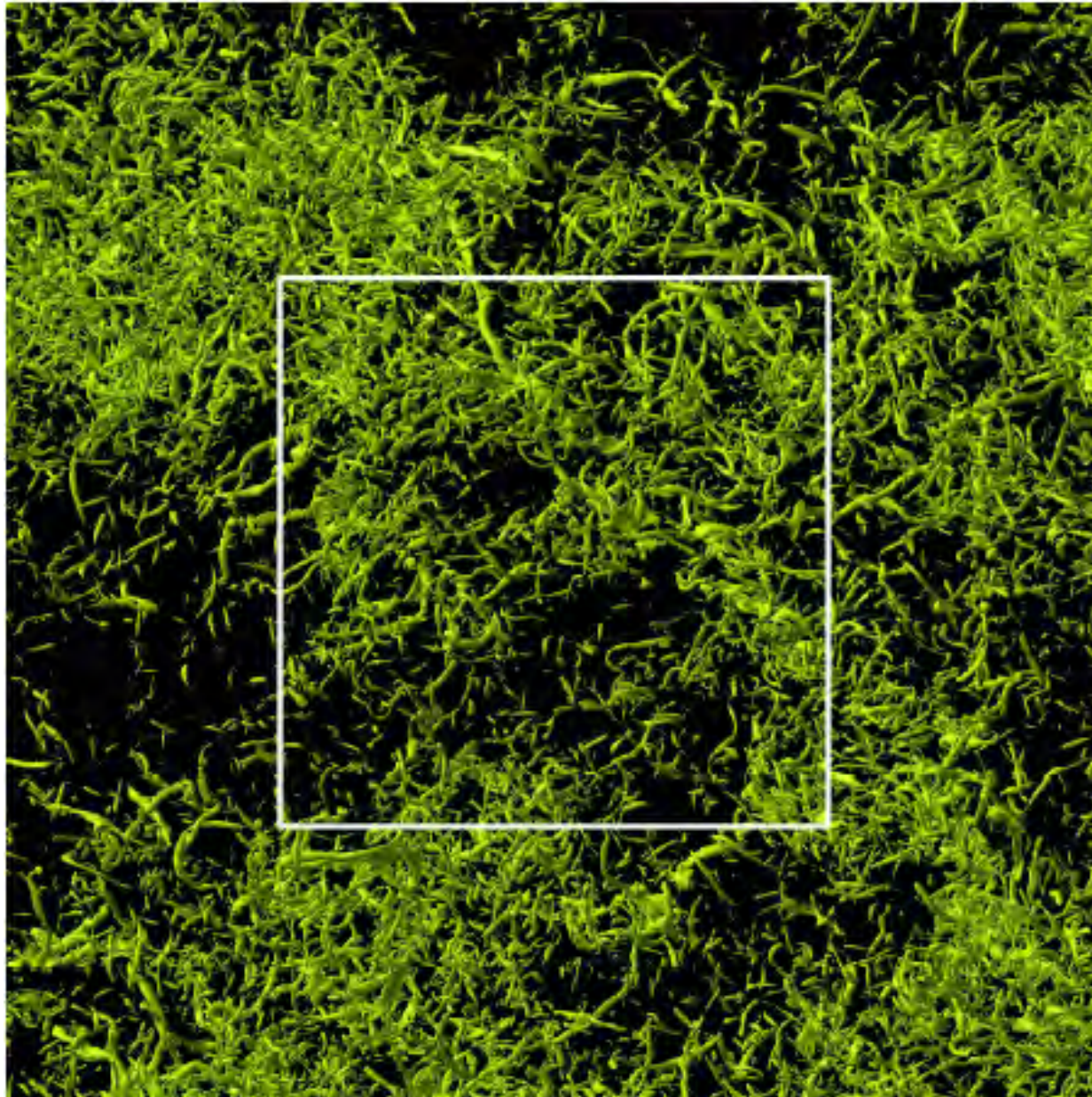
[Image: Earth Simulator, 4096^3 , isovorticity surfaces; Y. Kaneda]

Turbulence is Multiscale Disorder



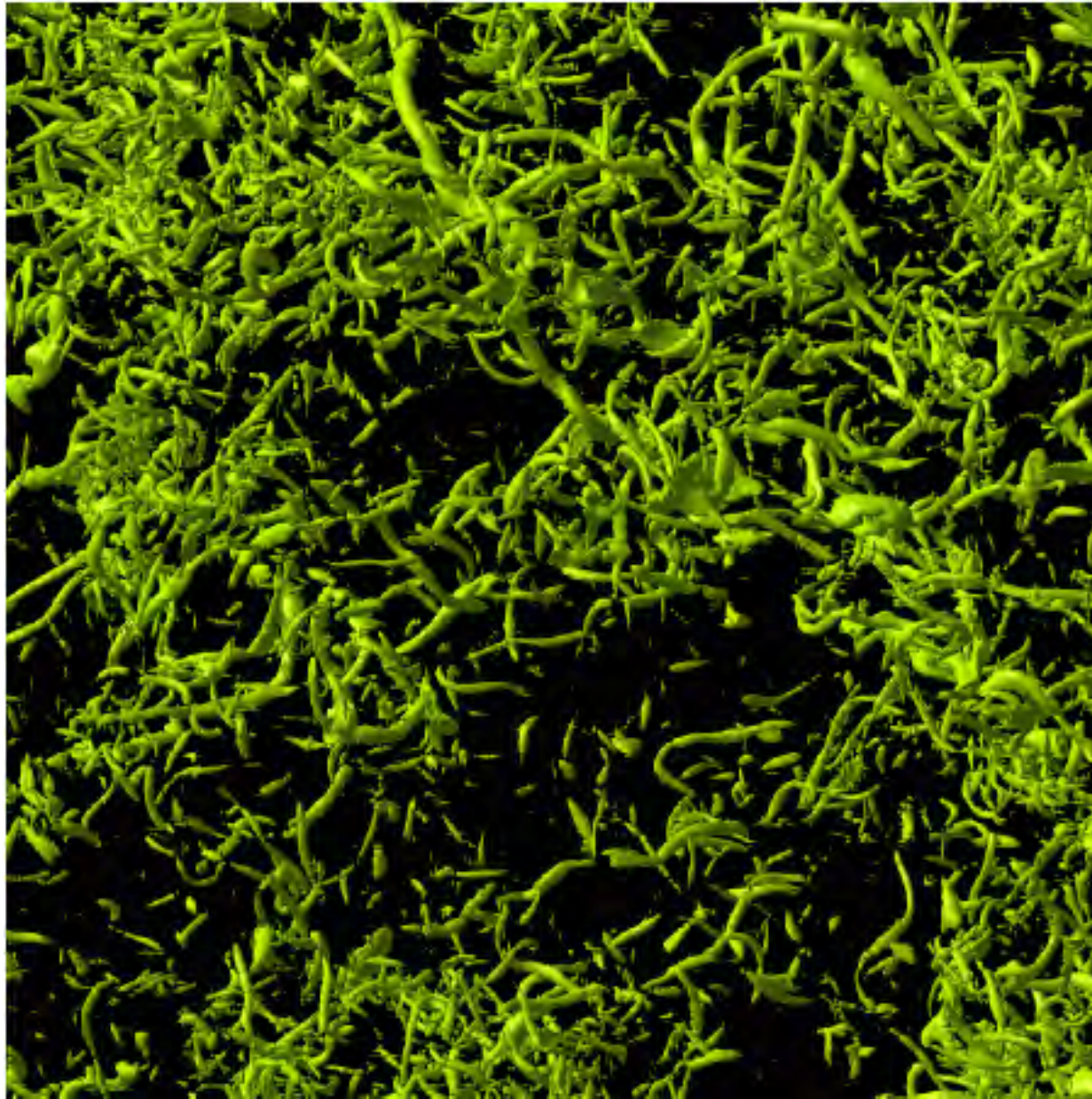
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Turbulence is Multiscale Disorder

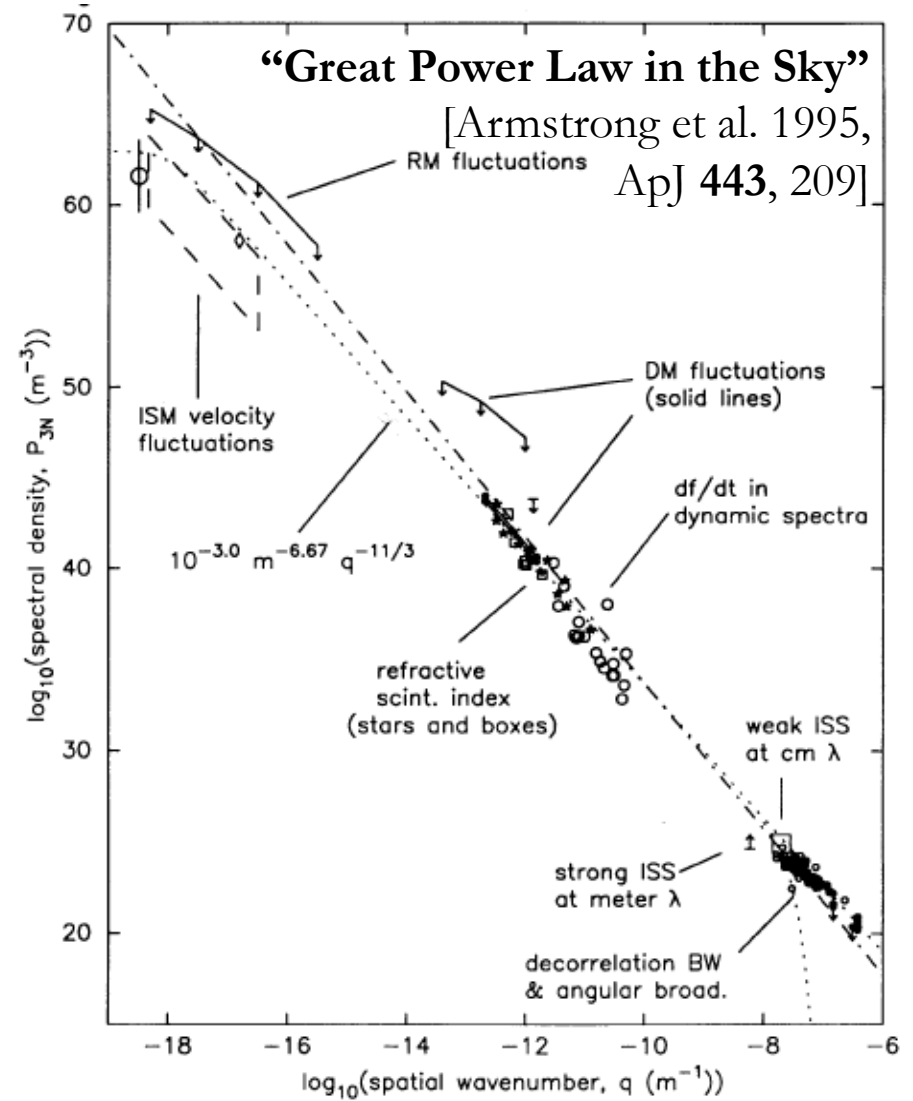
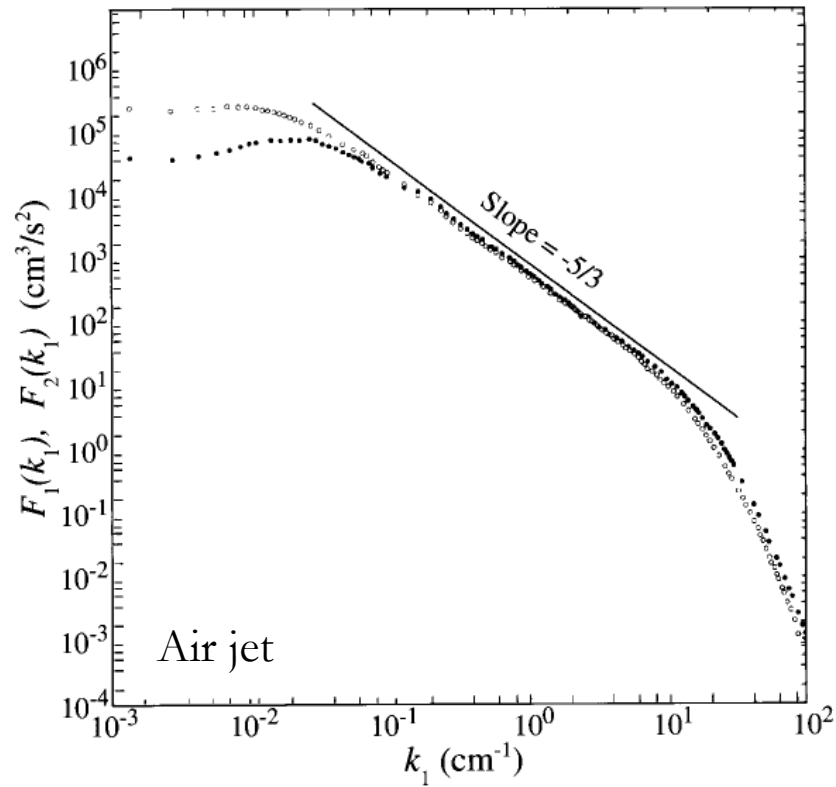


[Image: Earth Simulator, 4096^3 , isovorticity surfaces; Y. Kaneda]

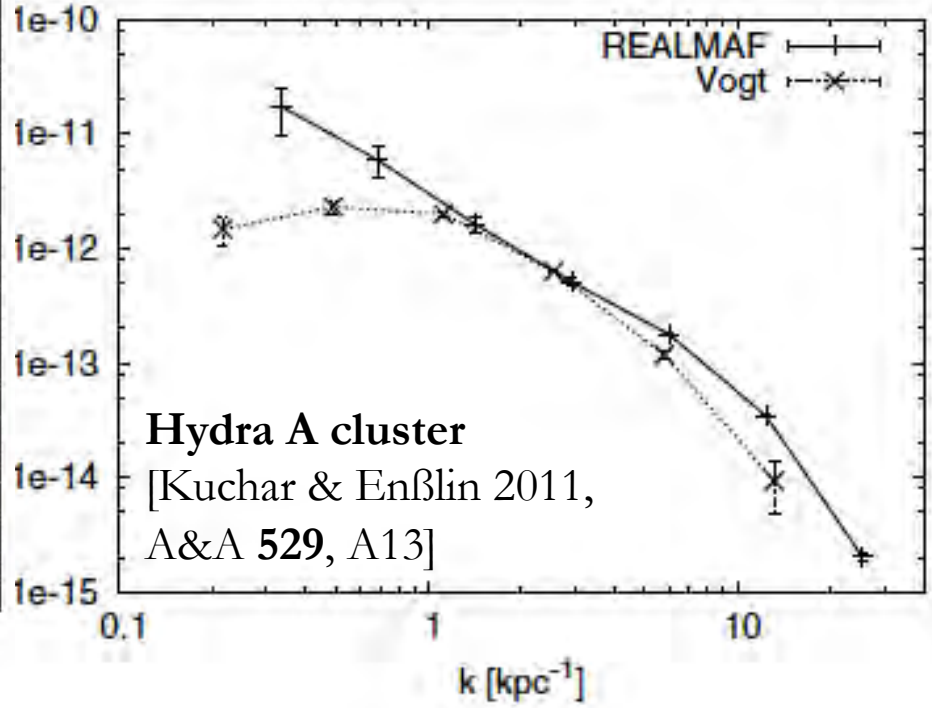
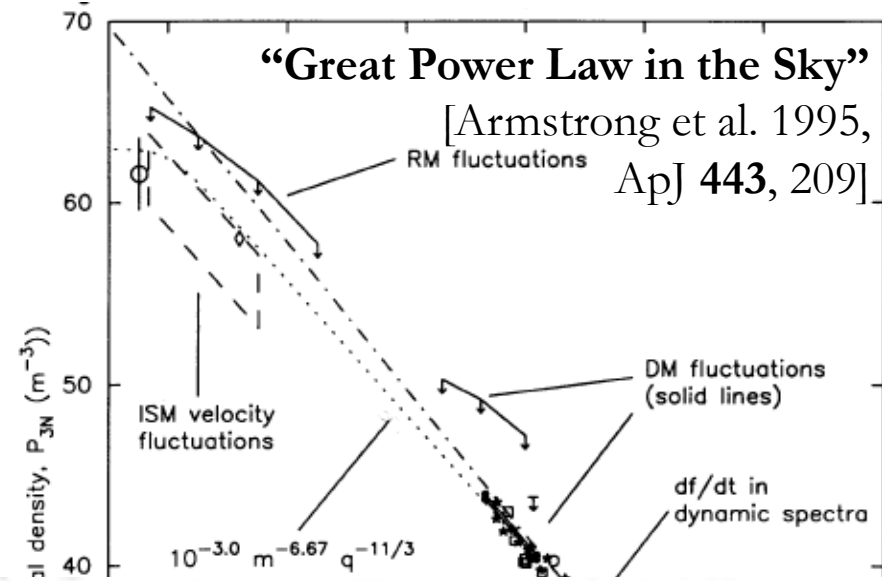
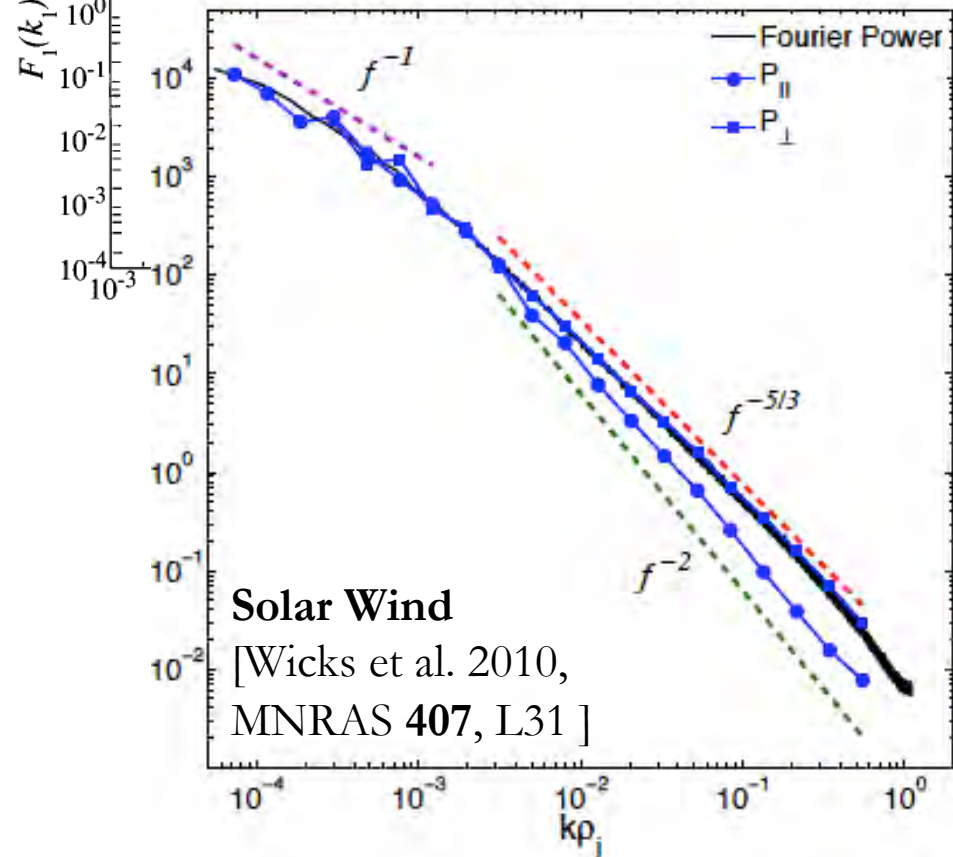
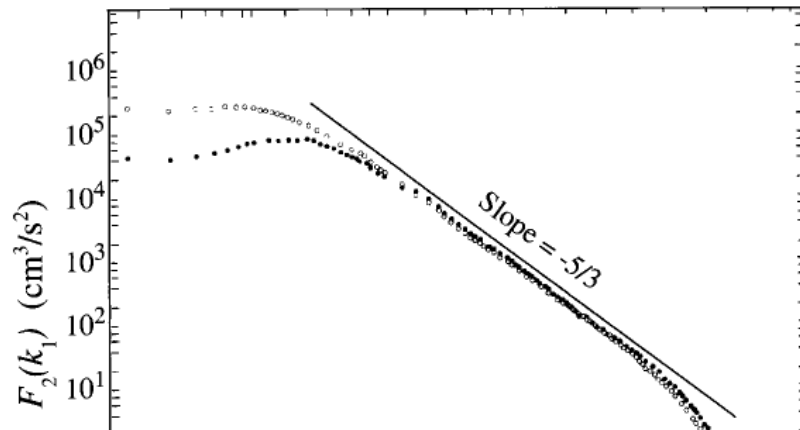
ETG-ki Simulation (1x64.Bnoi.m20)

Gyrokinetic simulation of tokamak turbulence
[R. Waltz & J. Candy, GA, San Diego]

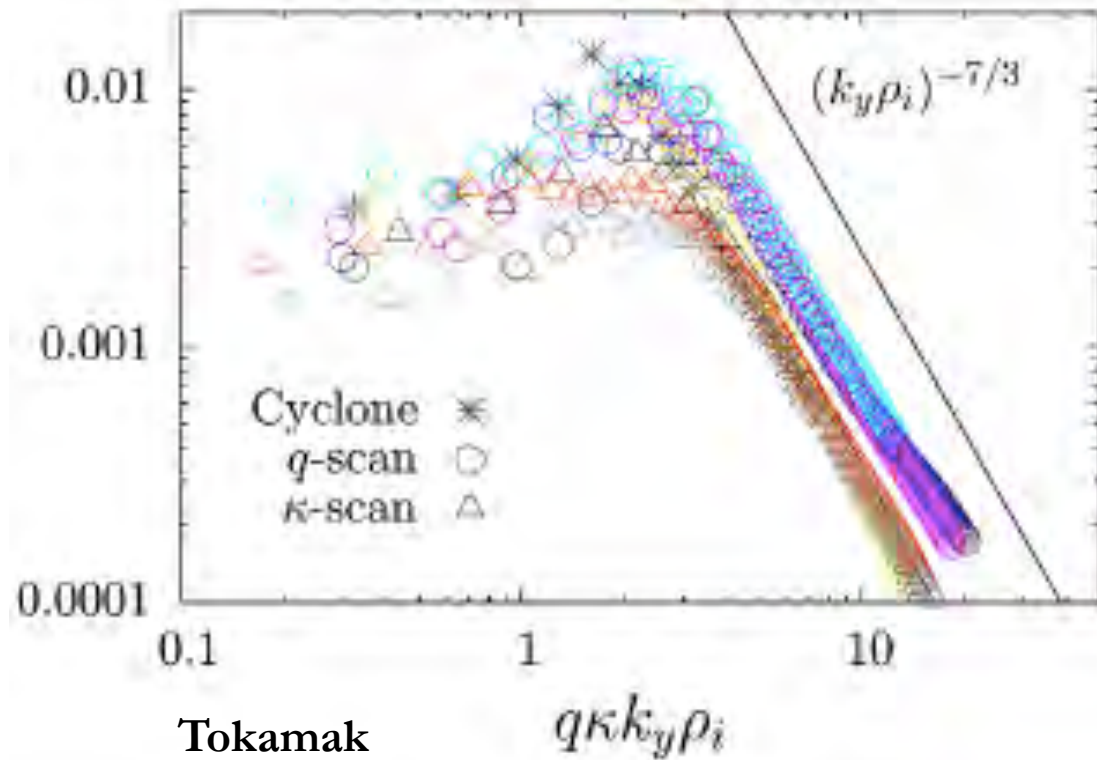
Spectra: Power Laws Galore



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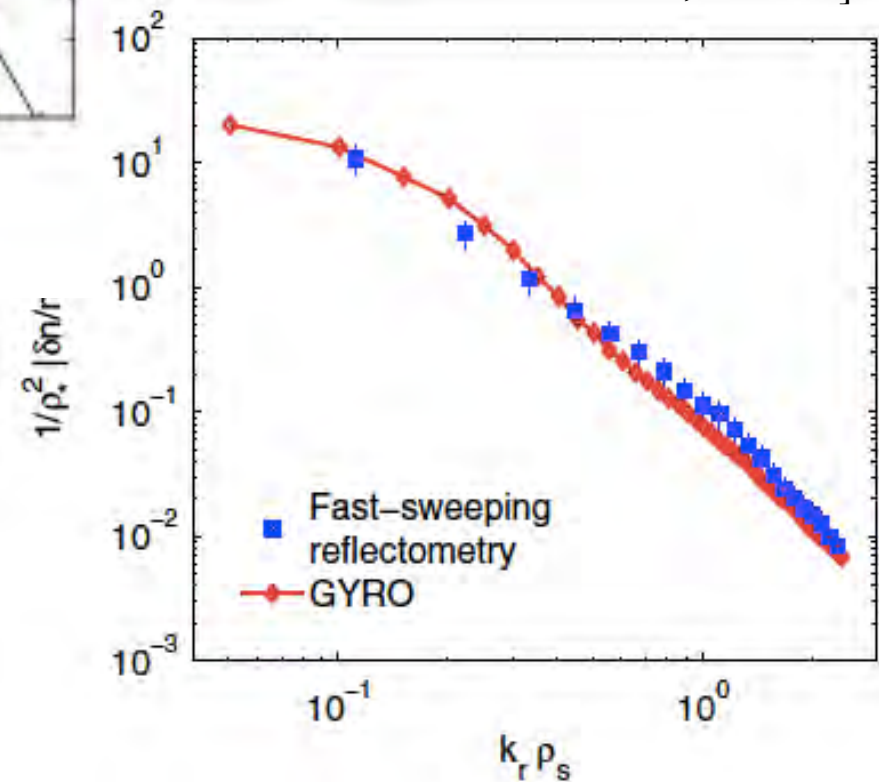
Spectra: Power Laws Galore



Tokamak simulation

[Barnes et al. 2011, PRL **107**, 115003]

TORE SUPRA experiment
 [Casati et al. 2011, PRL **102**, 165005]



Why Is Turbulence Multiscale?

Fundamentally, it is about the way in which a nonlinear system processes energy injected into it.

I will provide a simple example of how that works...

Why Is Turbulence Multiscale?

Navier-Stokes Equation:
$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = -\frac{\nabla p}{\rho} + \nu \nabla^2 \mathbf{u} + \mathbf{f}$$

↑
dissipation
 (viscosity)

↑
injection
 (some mechanism for which this is a stand-in)

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Kinetic energy: $\mathcal{E} = \frac{1}{2} \int \frac{d^3 \mathbf{r}}{V} \rho |\mathbf{u}|^2$

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injected power

$$P_{\text{inj}} = \int \frac{d^3 \mathbf{r}}{V} \rho \mathbf{u} \cdot \mathbf{f}$$

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injected power

dissipated power

Steady state:

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Kinetic energy: ↑ dissipation ↑ injection

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$$P_{\text{inj}} \sim \frac{\rho u_{\text{rms}}^3}{L}$$

depends on outer-scale quantities only

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But then
$$\frac{P_{\text{inj}}}{P_{\text{diss}}} \sim \frac{u_{\text{rms}} L}{\nu} = \text{Re} \gg 1 \quad \text{imbalance!}$$

“Reynolds number”

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To balance dissipation with power injection, turbulence makes small scales

How small is an easy dimensional guess:

$$l_\nu \sim (\rho \nu^3 / P_{\text{inj}})^{1/4} \sim L \text{Re}^{-3/4}$$

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↑ ↑ ↑
injection inertial range dissipation

“Kolmogorov scale”

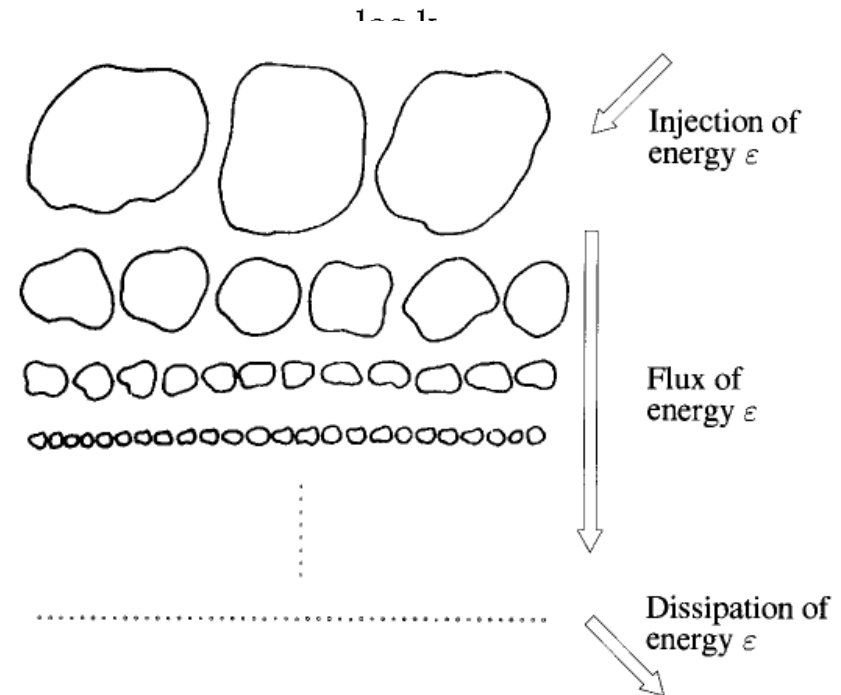
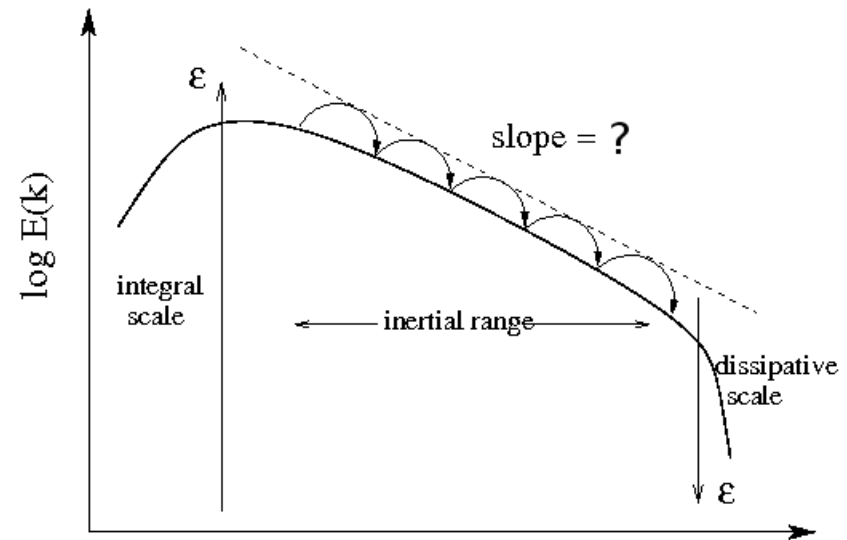
The Richardson Cascade



Lewis Fry Richardson F.R.S.
(1881-1953)

Big whorls have little whorls
That feed on their velocity,
And little whorls have lesser whorls
And so on to viscosity.

1922



The Jonathan Swift Cascade



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1922



Jonathan Swift
(1667-1745)

*So, nat'ralists observe, a flea
Hath smaller fleas that on him prey;
And these have smaller yet to bite 'em,
And so proceed ad infinitum.
Thus every poet, in his kind,
Is bit by him that comes behind.*

The Kolmogorov Cascade



A. N. Kolmogorov
(1903-1987)

- Universality (*no special systems*)
- Homogeneity (*no special locations*)
- Isotropy (*no special directions*)
- Locality (*no special scales*)

Any broken symmetries are restored
in the inertial range...

We wish to predict $\delta u(\ell) = u(r + \ell) - u(r)$

At each scale,
$$\frac{\rho \delta u(\ell)^2}{\tau(\ell)} \sim P_{\text{inj}} = \text{const}$$

↑
“cascade time”

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\uparrow
 “cascade time”

Dimensionally, $\tau(\ell) \sim \ell / \delta u(\ell)$

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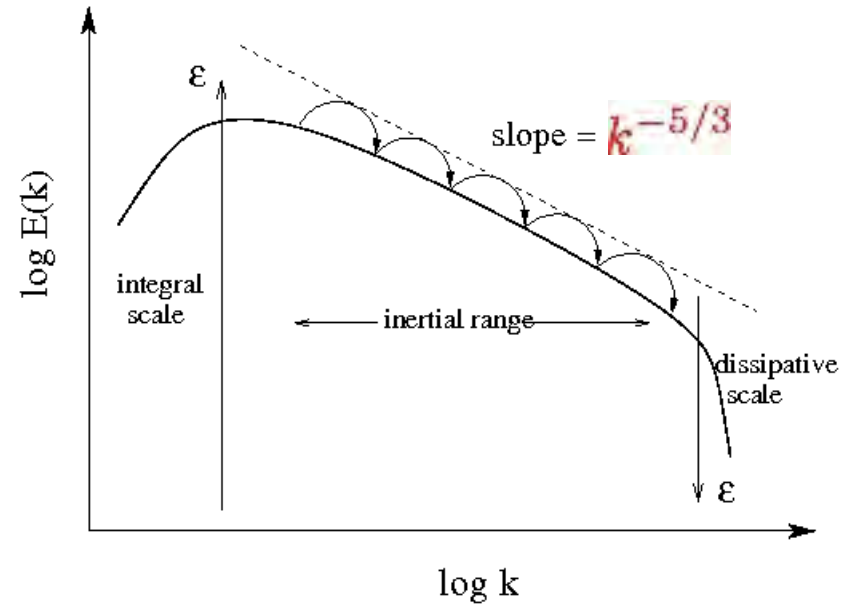
$$\delta u(\ell) \propto \ell^{1/3}$$

K41

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K41

$$\delta u(\ell)^2 \sim \int_{1/\ell}^{\infty} dk E(k) \Rightarrow E(k) \propto k^{-5/3}$$

“Kolmogorov spectrum”

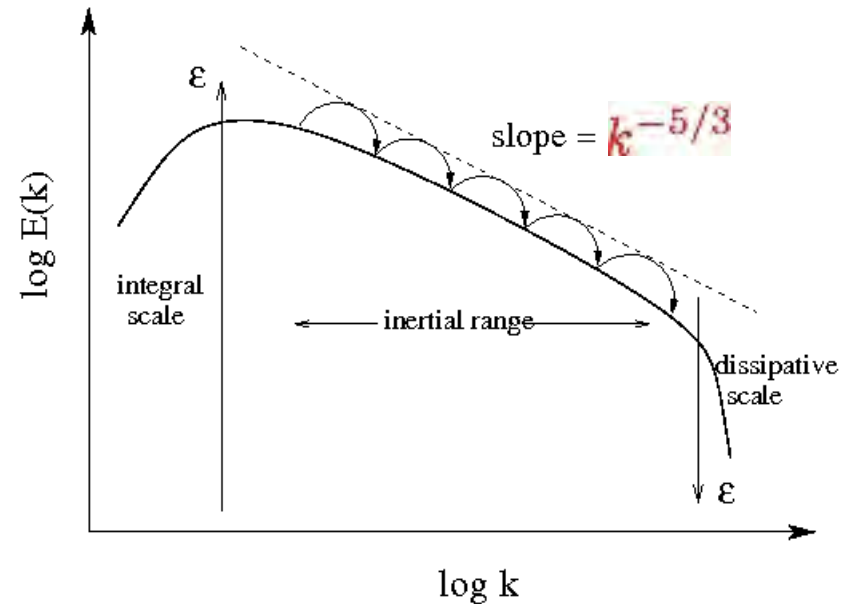
Back to Turbulent Transport...

Recall that
turbulent diffusivity is

$$D^{(\text{turb})} \sim \delta u(\ell) \ell \\ \propto \ell^{4/3}$$

Thus, the largest-scale
eddies make the largest
contribution
to the turbulent transport

The interesting practical
question is what that scale
is and how fast these
eddies are



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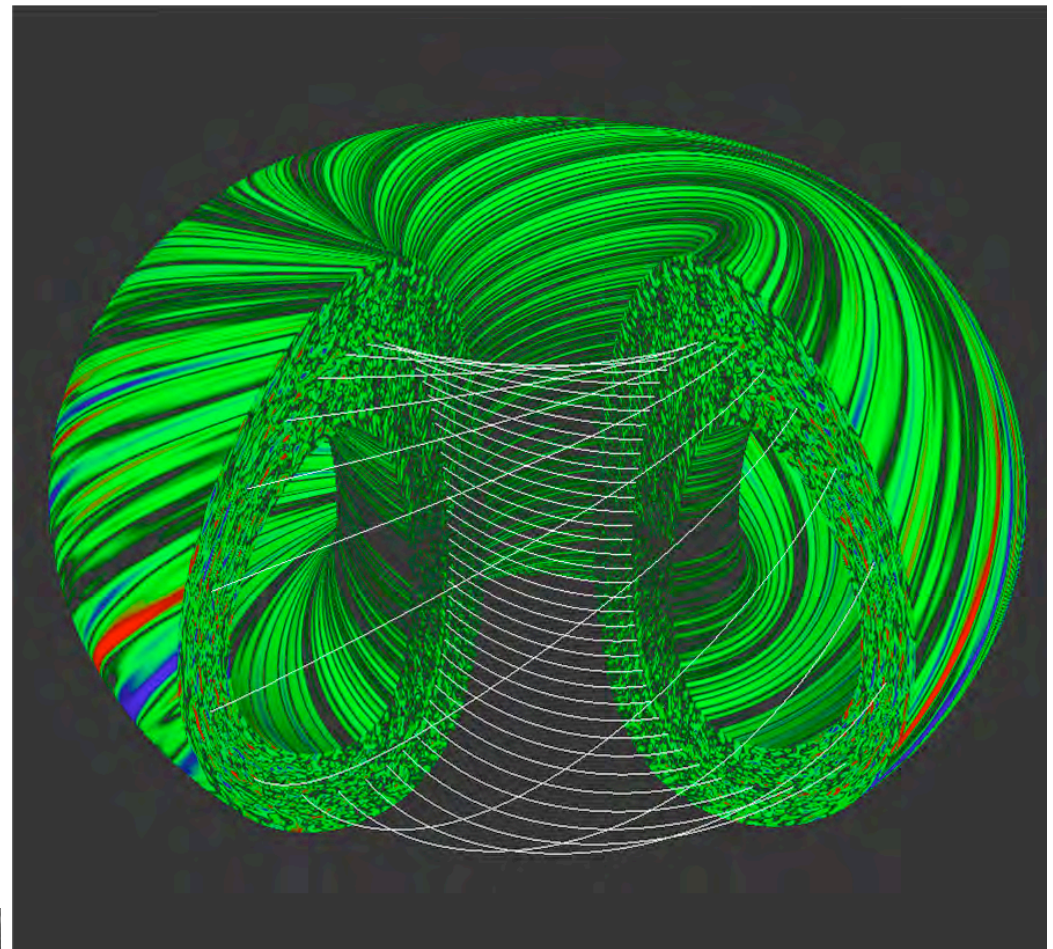
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K41

Further Complications...

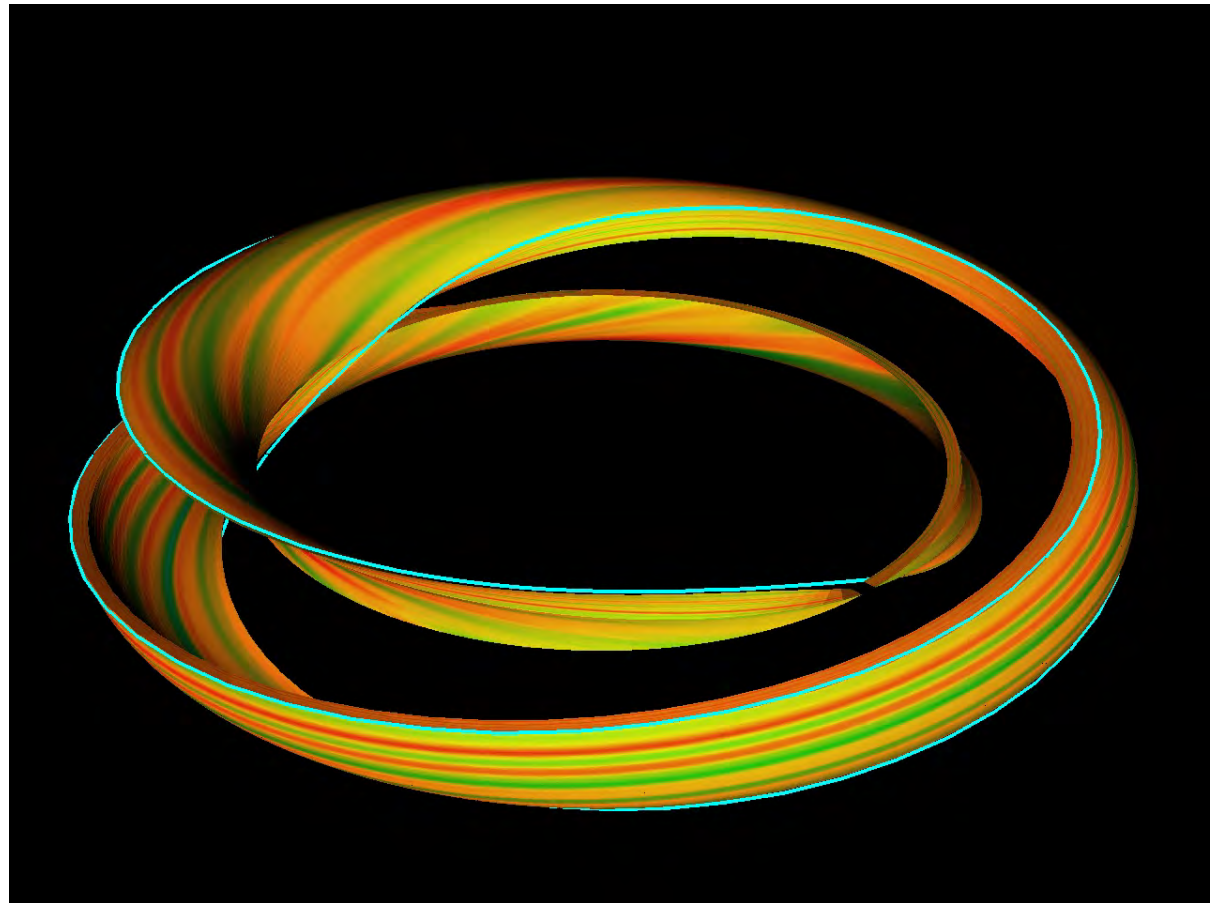
1. **Turbulence in a tokamak is not homogeneous:** conditions vary with radius, so we theorise/simulate locally on magnetic surfaces;



[Image: W. Dorland]

Further Complications...

1. Turbulence in a tokamak is not homogeneous: conditions vary with radius, so we theorise/simulate locally on magnetic surfaces; our “homogeneous box” is in fact a curvilinear flux tube:

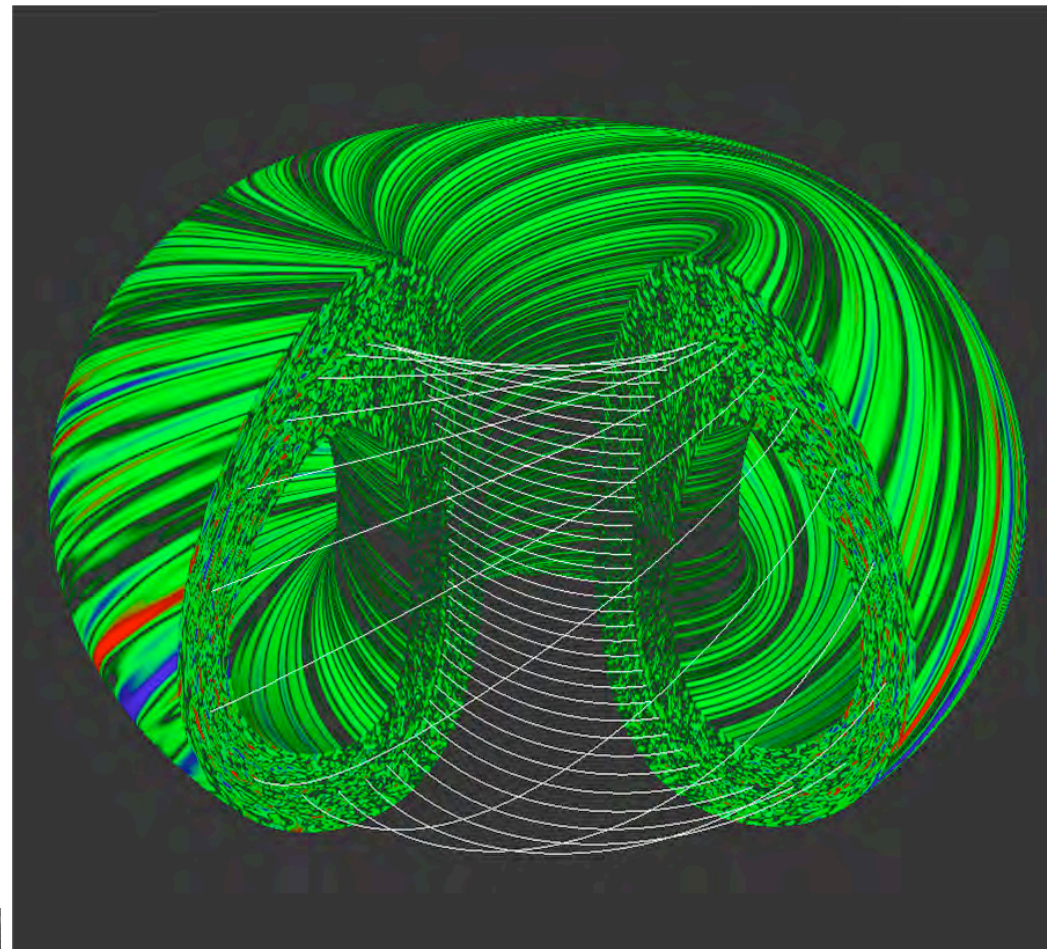


[Illustration:
E. Highcock, Oxford]

Further Complications...

1. Turbulence in a tokamak is not homogeneous: conditions vary with radius, so we theorise/simulate locally on magnetic surfaces; our “homogeneous box” is in fact a curvilinear flux tube

2. Turbulence in a tokamak is not isotropic: everything is highly stretched along the magnetic field; this requires some new theoretical concepts concerning the interplay of nonlinear energy cascade and linear wave propagation (along the magnetic field)



[Image: W. Dorland]

Further Complications...

3. Turbulence in a tokamak (and generally in plasmas) is not in a 3D space: in reality the plasma is described by a kinetic equation for the particle distribution function (PDF),

$$\frac{\partial f}{\partial t} + \mathbf{v} \cdot \nabla f + \frac{q}{m} \left(\mathbf{E} + \frac{\mathbf{v} \times \mathbf{B}}{c} \right) \cdot \frac{\partial f}{\partial \mathbf{v}} = C[f]$$

↑
↑
↑
↑

particle streaming electric field Lorentz force collisions

The PDF $f(t, \mathbf{r}, \mathbf{v})$ is a field in a 6D phase space. In a turbulent system, small scales will develop not just in \mathbf{r} but also in \mathbf{v} (the $\mathbf{v} \cdot \nabla f$ term is a shear in phase space, leading to “phase mixing,” i.e., formation of large gradients in velocity space). **Thus we have to understand the cascade of energy (or, as it in fact turns out, entropy) in a 6D phase space.**

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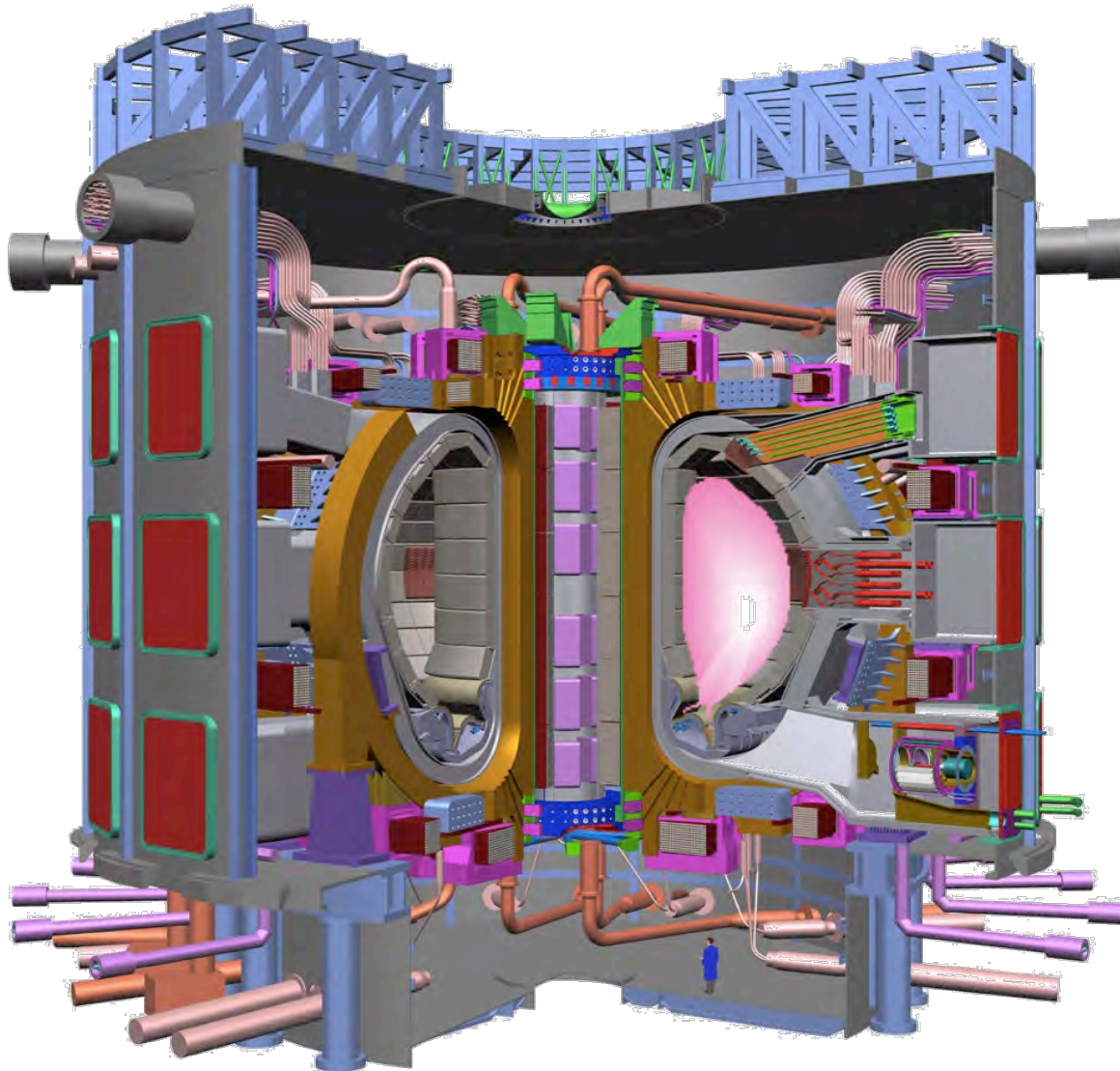
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4. You don't want to know what #4 is...

The Story So Far...

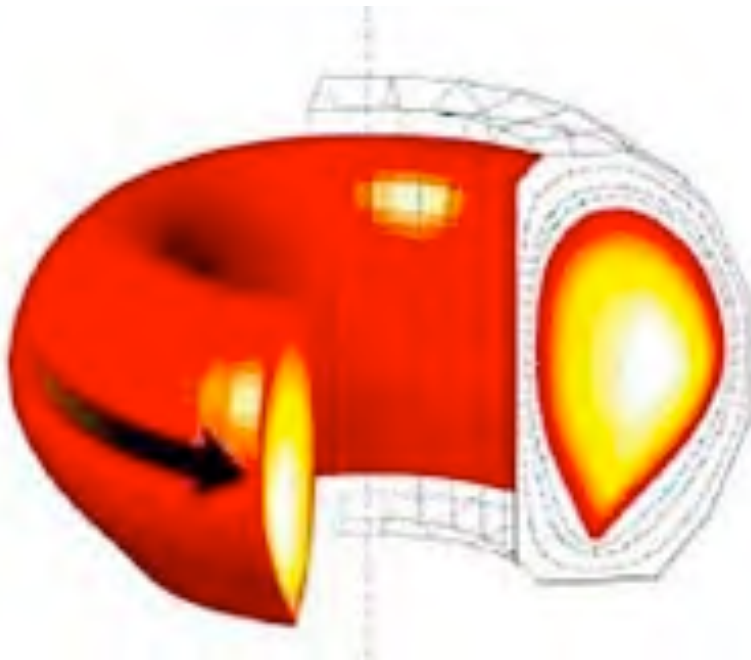
- We want to build a machine to tap the energy that fuels stars...



[Image: ITER]

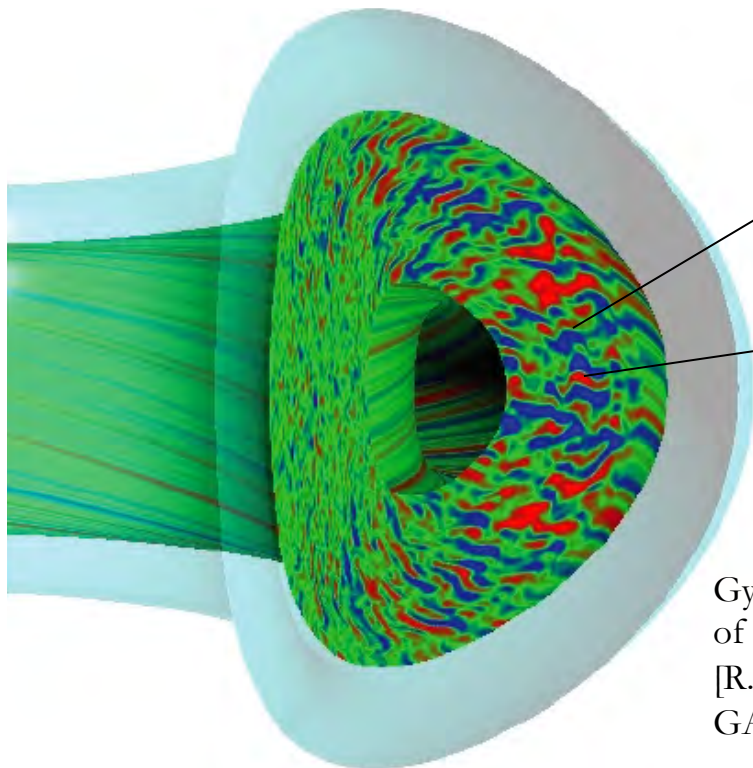
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- We want to build a machine to tap the energy that fuels stars...
- Inside the machine, plasma is locked in a magnetic cage and kept out of equilibrium (hot inside, cold outside)...

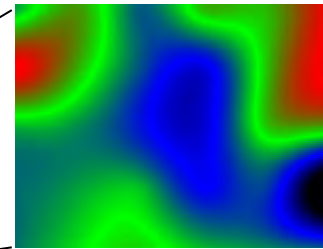


The Story So Far...

- We want to build a machine to tap the energy that fuels stars...
- Inside the machine, plasma is locked in a magnetic cage and kept out of equilibrium (hot inside, cold outside)...
- It rattles its cage, breaks into whirls and swirls in its quest to regain equilibrium... **To keep it in and keep it hot, we must tame the nonlinear beast: turbulence...**



Gyrokinetic simulation of the DIII-D tokamak
[R. Waltz & J. Candy, GA, San Diego]



BES measurement of density fluctuations in the DIII-D tokamak
[G. McKee, GA & UW Madison]

